

# Walkability study in Romania Active2Public Transport Needs Assessment

Walking catchment areas around Public Transport Stations and Stops

Eroilor, IDM, Militari, North Railway, Obor.

January 2025



























### About Project

The project 'Active2Public Transport' aims to reduce CO2 emissions in the transport sector in the Danube region by promoting active and emission-free forms of mobility such as cycling and walking in combination with public transport such as buses and trains. It is funded by the European Union as part of the Interreg Danube Region programme and runs for 2,5 years until June 2026. The project is jointly implemented by 11 partners from 9 countries under the leadership of the Austrian Energy Agency.

About Ministry of Development, Public Works and Administration

The Ministry of Development, Public Works and Administration (MDPWA) is the government institution responsible for the development and implementation of public policies in the fields of regional and urban development, public works, housing, construction, spatial planning and public administration. The Ministry coordinates national and European programs to reduce territorial disparities, modernize local infrastructure and support local public administration.

The Velo National Coordination Center (VNCC) is established within the General Directorate for the Implementation of the National Recovery and Resilience Plan of the Ministry of Development, Public Works and Administration, with attributions in the elaboration of the study on the cycling routes at national level and the creation of the national eVelo Platform, the identification, establishment, approval, standardisation, classification, monitoring of the state of the routes, development and promotion of cycling routes, respectively EuroVelo routes at the national level.

#### About Walk21

Walk21 Foundation is a charity registered in the United Kingdom that works internationally to support everyone's right to walk in a safe, inclusive, and welcoming environment by providing evidence, tools, training and accreditation to a global network of concerned communities, politicians, academics and practitioners.

Walk21 helps make cities more walkable to increase access to basic services; enhance road safety and public health; improve gender equality; and ensure accessible, equitable, sustainable transport systems. The key work streams of Walk21 includes:

**Advocacy:** representing the voice of pedestrians at key global forums to support the delivery of the sustainable development goals and Paris climate agreement target.

**Knowledge:** supporting governments with the development of effective policies and projects that impact positively on the safety, accessibility and comfort of people walking.

**Network:** Coordinating a global community of politicians, academics, advocates, engineers, planners, health professionals, architects, artists, and sociologists to advance the agenda for walking and liveable communities globally.













### Authors & Acknowledgments

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### List of contents

1. Ex	recutive Summary	7
2. 0	verall analysis for all study areas	11
	2.1. Location of study areas	11
	2.2. Data collected	12
	2.3. Pedestrian profile	12
	2.4. Walk context	12
	2.5. Walking experiences	13
	2.6. Most frequent determinants by experience	14
	2.7. Positive and negative experiences by determinant	15
	2.8. Determinants by frequency and negative-positive experiences	15
	2.9. Positive and negative experiences by subcategory of determinants	16
	2.10. Experiences by type of pedestrians and walk context	18
3. A	nalysis of individual study areas	26
3.	1. Eroilor Station	27
	3.1.1. Location of study area and observations	29
	3.1.2. Data collected	30
	3.1.3. Pedestrian profile	30
	3.1.4. Walk context	30
	3.1.5. Walking experiences	31
	3.1.6. Most frequent determinants by experience	32
	3.1.7. Positive and negative experiences by determinant	33
	3.1.8. Determinants by frequency and negative-positive experiences	33
	3.1.9. Positive and negative experiences by subcategory of determinants	34
	3.1.10. Location of walking experiences	36
	3.1.11. Images and comments from participants	38
3.	2. IDM Bus Station	39
	3.2.1. Location of study area and observations	41
	3.2.2. Data collected	42
	3.2.3. Pedestrian profile	42
	3.2.4. Walk context	42
	3.2.5. Walking experiences	43
	3.2.6. Most frequent determinants by experience	44
	3.2.7. Positive and negative experiences by determinant	45
	3.2.8. Determinants by frequency and negative-positive experiences	45











3.2.9. Positive and negative experiences by subcategory of determinants	46
3.2.10. Location of walking experiences	48
3.2.11. Images and comments from participants	50
3.3. Militari Bus Station	51
3.3.1. Location of study area and observations	53
3.3.2. Data collected	54
3.3.3. Pedestrian profile	54
3.3.4. Walk context	54
3.3.5. Walking experiences	55
3.3.6. Most frequent determinants by experience	56
3.3.7. Positive and negative experiences by determinant	57
3.3.8. Determinants by frequency and negative-positive experiences	57
3.3.9. Positive and negative experiences by subcategory of determinants	58
3.3.10. Location of walking experiences	60
3.3.11. Images and comments from participants	62
3.4 North Railway Station	63
3.4.1. Location of study area and observations	65
3.4.2. Data collected	66
3.4.3. Pedestrian profile	66
3.4.4. Walk context	66
3.4.5. Walking experiences	67
3.4.6. Most frequent determinants by experience	68
3.4.7. Positive and negative experiences by determinant	69
3.4.8. Determinants by frequency and negative-positive experiences	69
3.4.9. Positive and negative experiences by subcategory of determinants	70
3.4.10. Location of walking experiences	72
3.4.11. Images and comments from participants	74
3.5. Obor Railway Station	75
3.5.1. Location of study area and observations	77
3.5.2. Data collected	78
3.5.3. Pedestrian profile	78
3.5.4. Walk context	78
3.5.5. Walking experiences	79
3.5.6. Most frequent determinants by experience	80
3.5.7. Positive and negative experiences by determinant	81
3.5.8. Determinants by frequency and negative-positive experiences	81











	3.5.9. Positive and negative experiences by subcategory of determinants	.82
	3.5.10. Location of walking experiences	.84
	3.5.11. Images and comments from participants	.86
Ann	ex A: App use and Glossary	87













### 1. Executive Summary

### 1.1. Aim of the project

As part of the Active2Public Transport project (A2PT), The Velo National Coordination Center (VNCC) conducted a participatory study on walkability around five public transport hubs and stations in Bucharest, within the Danube region of Romania. This project is in line with the policy brief Integrating Walking and Public Transport, which highlights the need and potential to considering walking as a key part of a public transport journey.

The aim of the study is to better understand how different elements and characteristics of the public space (i.e. footpath, traffic, greenery) influence walking experiences (i.e. safety, comfort, enjoyment) in a positive or negative way. The study also looks into how different types of pedestrians (i.e. age, gender, ability) and walk contexts (i.e. purpose, company, familiarity with the place) might result in different experiences of the same environment, based on specific needs and concerns. As a result, the study aims to identify which areas are considered more or less pedestrian-friendly for all and why. This can greatly guide and assist specific interventions to improve the walkability of areas related to negative walking experiences, while extending or promoting those related to positive ones, considering the needs of all pedestrians.

#### 1.2. What we did

Members of the Velo National Coordination Center of Romania were trained by Walk21 in the use of the Walkability App to conduct interviews and use it as an audit tool. More information about how to use the Walkability App can be found in Annex A.

Data was collected between 20/11/2024 and 13/01/2025, in five study areas: 1 - Eroilor Metro Station, 2 – IDM Bus Station, 3 – Militari Bus Station, 4 – North Railway Station, and 5 – Obor Railway Station. Data were collected within 500m-radius catchment areas at each public transport hub or station, covering different types of streets and roads within each study area. Overall, a total of 547 interviewed participants shared 547 walking experiences related to 1,156 environmental determinants, amongst the five study areas.

### 1.3. What we found

#### Who walks, why and how?

From the **547 pedestrians interviewed**, most were adults (90.5%), followed by children (4.9%) and older adults (4.6%). In addition, 51.4% were men and 48.1% women. Regarding their ability, most participants did not have any difficulty to move or interact with the environment (90.5%), while some had mild or moderate difficulty (8.6%) and a few had severe or extreme difficulty (0.9%). Finally, most participants were active pedestrians (81.5%) followed by inactive (17.9%) and a small proportion of very active ones (0.2%).

Based on **their walk context**, 72.9% of participants were walking out of necessity while 29.8% did it by choice. With regards to the walk purpose, 72.9% participants walked for transport, while 27.1% for leisure. Most participants were walking on their own (78.2%) compared to those walking with others (21.8%). Finally, most participants were familiar with the place (89.4%), while others were not (10.6%). See tables and graphs about this on page 12.













From the **547 walking experiences** collected, most were very positive (40.6%), followed by positive (29.3%), negative (14.8%), neutral (9%) and very negative (6.4%). Overall positive and very positive experiences (69.9%) clearly outnumbered negative ad very negative ones (21.2%). When participants were asked to highlight one or more types of experiences, most referred to walking **comfort** (86.3%) with more comfortable and very comfortable experiences (70.3%) than uncomfortable and very uncomfortable ones (20.1%). Secondly, 46.4% of experiences were related to walking **enjoyment**, with many more enjoyable and very enjoyable experiences (87.4%) than unenjoyable or very unenjoyable ones (10.6%). Finally, walking **safety** was the least frequent type of experience shared by participants (32.5%), with many more very safe and safe experiences (87.6%) than unsafe and very unsafe ones (11.8%). See tables and graphs about this on page 13.

### What influenced walking experiences?

From the **1,156** environmental determinants that influenced walking experiences in this study, the most frequent was footpath, included in 25% of all observations, followed by environmental quality (20%), greenery (13.4%), obstacles (9.7%) and street furniture (9.5%). Participants related these determinants, and the other ones included in the study, to both **positive and negative experiences**. Overall, almost all determinants were related to more positive experiences, especially interest, people, furniture and greenery. With the exception of traffic and obstacles, which were related to more negative experiences. The most relevant determinants related to positive and very positive experiences were good footpath (21.9%), environmental quality (18.4%) and greenery (13.2%), while most negative and very negative experiences were related to obstacles (5.4%), traffic (3.4%), bad footpath (1.7%).

Regarding **safety**, the most relevant determinants influencing safe and very safe experiences were good footpath (26%), environmental quality (21.5%) and greenery (14.7%), while most unsafe and very unsafe experiences were related to obstacles (2.1%), traffic (2%), and bad crossings (1.5%). Similarly for **comfort**, the most relevant determinants influencing comfortable and very comfortable experiences were good footpath (22.7%), environmental quality (18.9%) and greenery (12.9%), while most uncomfortable and very uncomfortable experiences were related to obstacles (5.6%), traffic (2.9%) and bad footpath (1.7%). Finally for **enjoyment**, the most relevant determinants related to enjoyable and very enjoyable experiences were environmental quality (22.1%), good footpath (20.6) and greenery (19%), while most unenjoyable and very unenjoyable experiences were related to obstacles (2.3%), traffic (1%) and poor environmental quality (0.9%).

After identifying the main determinants that influenced their walking experiences, participants could include more information about **specific characteristic or subcategories of determinants**. In the case of footpath, participants praised the presence of wide pavements with good surface. The most relevant negative aspects of environmental quality were air and noise pollution, while participants highlighted the positive impacts of cleanliness. Most positive experiences related to greenery identified parks, as well as trees and other plants or isolated urban vegetation. In the case of urban furniture, participants mainly praised public seating and lighting. Most negative experiences related to obstacles were related to the presence of vehicles blocking the footpath or crossings, while most negative experiences related to traffic included traffic high volume and speed, as well as bad driving behaviour. Finally, participants shared positive experiences related to the presence of crossings at desirable locations and with good visibility, while they raised concerns about crossing priority of pedestrians over traffic. Finally, people with different **walk context** also shared slightly different experiences related to each determinant. See tables and graphs about this on pages 14 to 17.













### Do different people have different experiences for different reasons?

Generally, not all participants shared the same type of experience or identified the same determinants in the same place. For this reason, the overall main types of experiences and their most relevant determinants can be filtered and reanalysed by the type of pedestrian or their walk context.

Regarding the **walking experience**, this study did not find any major differences between **people** with different ages, gender, ability or activity. However, older adults shared more negative and very negative experiences (36%) than adults (20.6%), women shared slightly more negative and very negative experiences (21.7%) than men (20.6%), people with mild or moderate difficulty to move shared more negative and very negative experiences (60%) than people with no difficulties (19.4%).

However, the sample size of some categories of pedestrians in this study does not provide enough information to generalise outcomes, such as children (n=27), older adults (n=25) or pedestrians with severe or extreme difficulty to walk (n=5).

Based on the **walk context**, people walking by choice, for leisure, with others and as visitors generally shared more positive and very positive experiences than negative and very negative ones. Similar small differences were present when looking at walking **safety**, **comfort** and **enjoyment**. Other differences can be seen in the way different pedestrians experience specific environmental determinants, with children, older adults and people with difficulty to move often sharing more negative experiences related to obstacles, traffic, bad footpath and crossings. See tables and graphs about this on pages 18 to 25.

### Were there any differences between study areas?

This project included five study areas, which presented slightly different outcomes. While in all study areas more than 50% of experiences were positive and very positive, Eroilor and IDM stations were the ones with more positive and very positive experiences (77.7% and 76.9 respectively), followed by Obor and Militari stations (70.6% and 70.3%), while North Rail Station was the one with least positive and very positive experiences (57.3%). On the other hand, North Rail Station was the one with more negative and very negative experiences (34%9, followed by Obor Station (22.8%). Similarly, most study areas slightly differed in the main determinants related to walking experiences. Good footpath was the most frequent determinant related to positive experiences in all study areas except Eroilor Station (environmental quality). In the case of negative experiences, obstacles was the main determinant in study areas, except north Railway Station (traffic). Even within each study area, there were different parts considered more or less pedestrians friendly based on experiences linked to different determinants. See Section 3 for a more detailed analysis of each study area.

### 1.4. What we recommend

### What to fix, improve and expand

Different walking experiences by participants helped identify areas with better and worse walkability and their main reasons. There were positive, neutral and negative experiences in all study areas, which implies that they present a mix of good, adequate and bad walkability, often related to common determinants. Overall, most experiences were related to either positive (29.3%) or very positive experiences (40.6%), mainly related to good footpath, environmental quality, greenery, street furniture and crossings. These were the determinants that most people praised when sharing safe, comfortable and enjoyable experiences. Areas with this type of positive experiences and quality should be expanded and promoted.













On the other hand, participants also shared some negative (14.8%) and very negative (6.4%) experiences, mainly related to the presence of walking obstacles, traffic, bad footpath, crossings and poor environmental quality. In order to reduce future negative experiences, these issues should be prioritised and fixed, replicating or implementing similar quality elements from the areas with more positive experiences.

Finally, places with neutral experiences (9%) can be considered "just adequate" environments. While they do not present a priority to fix, small improvements in their most common determinants, such as footpath, crossings, minor obstacles and moderate traffic may enable more positive and very positive experiences.

### Consider the needs and concerns of specific target populations

All study areas seem to influence more negative and very negative experiences to older adults, children, women and people with difficulty to move and interact with the environment, especially with unsafe and uncomfortable experiences related to obstacles, traffic, bad footpath and crossings, lack of street furniture and greenery. There is a need to better understand the needs and concerns of these target population to provide adequate environments for all.

### **Future studies and projects**

In order to better compare how different types of pedestrians and walk contexts may result in different experiences of the same place, there is a need for bigger samples and more data including children, older adults and people with difficulty to move and interact with the environment.













### 2. Overall analysis for all study areas

### 2.1. Location of study areas



Figure 1. Location of study areas.













### 2.2. Data collected

Period	20/11/2024-13/0	01/2025
Timeframe	07:20-16:34	
	Participants	547
Interviews	Experiences	547
	Determinants	1156

Table 1. Data collected in all study areas.

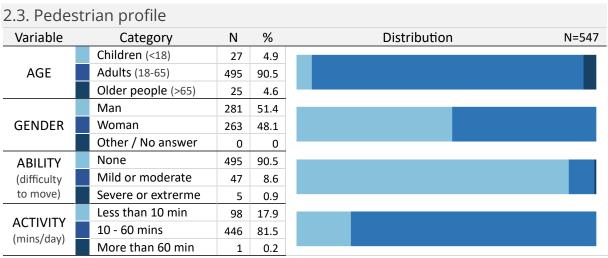


Table 2. Pedestrian profile from interviews, in all study areas.

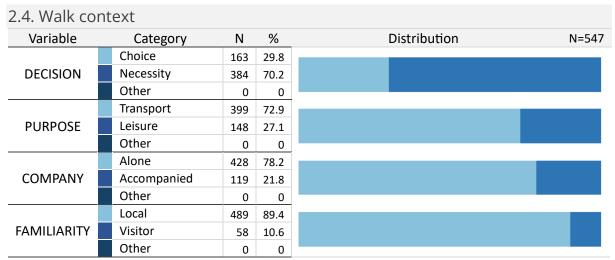


Table 3. Walk context from interviews, in all study areas.













### 2.5. Walking experiences

EXPERIENCE	N	%	TOP-5 det	TOP-5 determinants related to experience		
Very positive	222	40.6	Negat	ive Positive		
Positive	160	29.3	Obstacles	Footpath		
Neutral	49	9	Traffic	Environmental quality		
Negative	81	14.8	Footpath	Greenery		
Very negative	35	6.4	Crossing	Furniture		
TOTAL	547	100.1	Environmenta	al quality Crossing		

Table 4. Walking experiences and top 5 determinants related to them, in all study areas.

SAFETY	N	%		TOP-5 determinants	s related to safety
Very safe	104	58.4		Unsafe	Safe
Safe	52	29.2	Ok	bstacles	Footpath
Neutral	1	0.6	Tra	affic	Environmental qual
Unsafe	11	6.2	Cr	rossing	Greenery
Very unsafe	10	5.6	Fo	ootpath	Crossing
TOTAL	178	100	Inc	clusion	Furniture

Table 5. Safety and top 5 determinants, in all study areas.

COMFORT	Ν	%	TOP-5 determin	ants related to comfort
Very comfortable	194	41.1	Uncomfortable	Comfortable
Comfortable	138	29.2	Obstacles	Footpath
Neutral	45	9.5	Traffic	Environmental quality
Uncomfortable	70	14.8	Footpath	Greenery
Very uncomfortable	25	5.3	Crossing	Furniture
TOTAL	472	99.9	Environmental qualit	y Crossing

Table 6. Comfort and top 5 determinants, in all study areas.

ENJOYMENT	N	%	TOP-5 determinants	related to enjoyment
Very enjoyable	161	63.4	Unenjoyable	Enjoyable
Enjoyable	61	24	Obstacles	Environmental quality
Neutral	5	2	Traffic	Footpath
Unenjoyable	19	7.5	Environmental quality	Greenery
Very unenjoyable	8	3.1	Footpath	Furniture
TOTAL	254	100	Crossing	People

Table 7. Enjoyment and top 5 determinants, in all study areas.

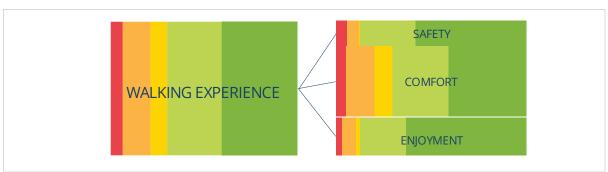


Figure 2. Share of positive and negative experiences and most frequent types, in all study areas.













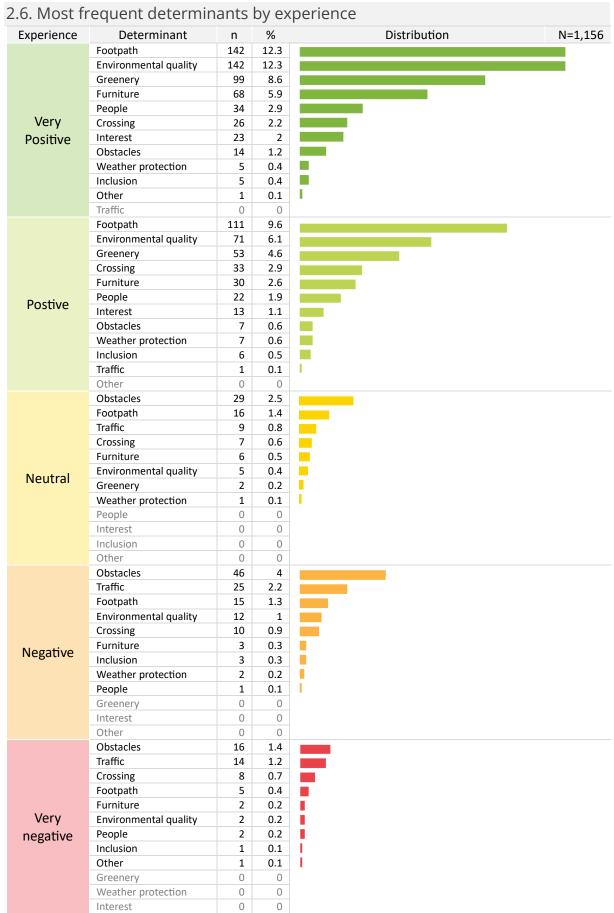


Table 8. Most frequent determinants by type of experience, in all study areas.









10%

5%



20%

15%

25%



25%

20%

15%



INCLUSION OTHER

0%

Figure 3. Positive and negative experiences by determinant, in all study areas.

5%

0%

10%

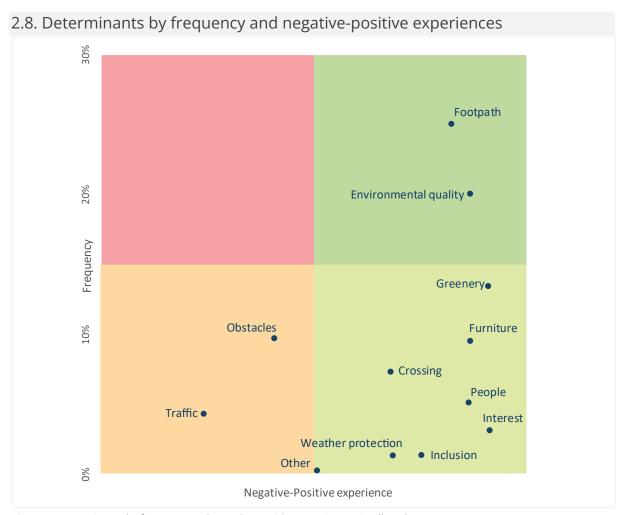


Figure 4. Determinants by frequency and negative-positive experiences, in all study areas.















Figure 5. Positive and negative experiences related to subcategories of footpath, crossing, furniture, greenery and obstacles, in all study areas.













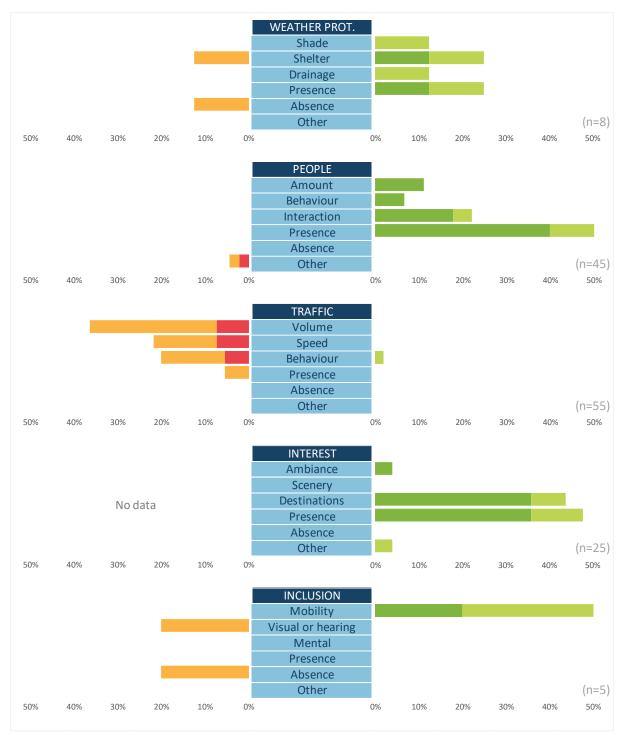


Figure 6. Positive and negative experiences related to subcategories of weather protection, people, traffic, interest and inclusion, in all study areas.













### 2.10. Experiences by type of pedestrians and walk context

W	WALKING EXPERIENCE							N	Distribution
	ALL PARTICI	PANTS	6.4	14.8	9	29.3	40.6	547	
		Children	7.4	11.1	3.7	33.3	44.4	27	
	AGE	Adults	6.1	14.5	9.1	29.9	40.4	495	
щ		Seniors	12	24	12	12	40	25	
PEDESTRIAN PROFILE	GENDER	Men	7.1	13.5	7.8	29.5	42	281	
PR		Women	5.7	16	10.3	28.9	39.2	263	
NA.		None	5.7	13.7	8.3	29.7	42.6	495	
STR	ABILITY	Moderate	14.9	21.3	12.8	27.7	23.4	47	
EDE		Severe	0	60	40	0	0	5	
_		< 10'	10.2	17.3	13.3	25.5	33.7	98	
	ACTIVITY	10' - 60'	5.6	14.1	7.8	30	42.4	446	
		+ 60′	0	0	0	100	0	1	
	DECISION	Choice	7.4	12.3	5.5	28.2	46.6	163	
_		Necessity	6	15.9	10.4	29.7	38	384	
Ä	PURPOSE	Transport	6.3	15.8	10.3	29.3	38.3	399	
ON	PORPOSE	Leisure	6.8	12.2	5.4	29.1	46.6	148	
WALK CONTEXT	COMPANY	Alone	6.8	15	9.6	28.5	40.2	428	
MAL	COIVIFAINT	With others	5	14.3	6.7	31.9	42	119	
	FAMILIARITY	Local	6.1	15.1	9.4	29.4	39.9	489	
	TAIVIILIANTT	Visitor	8.6	12.1	5.2	27.6	46.6	58	

Table 9. Experiences by pedestrian profile and walk context, in all study areas.

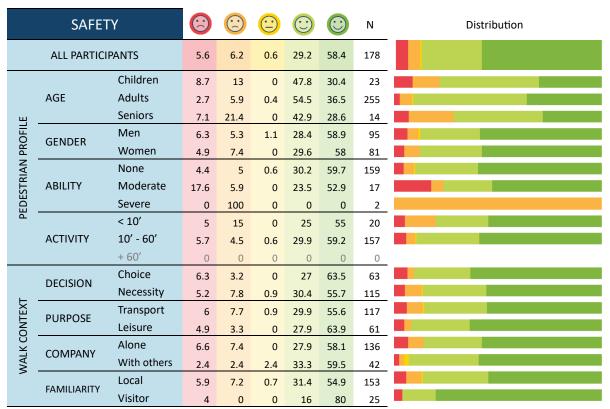


Table 10. Safety by pedestrian profile and walk context, in all study areas.













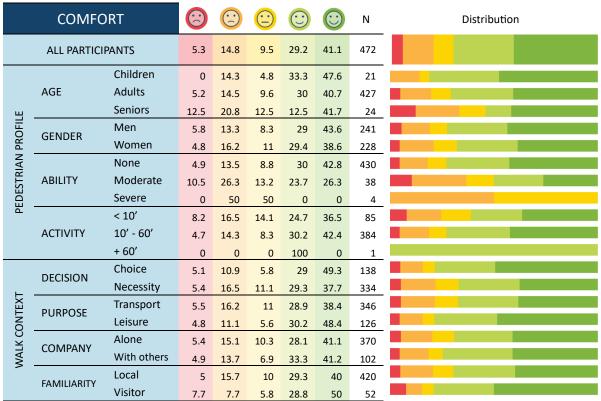


Table 11. Comfort by pedestrian profile and walk context, in all study areas.

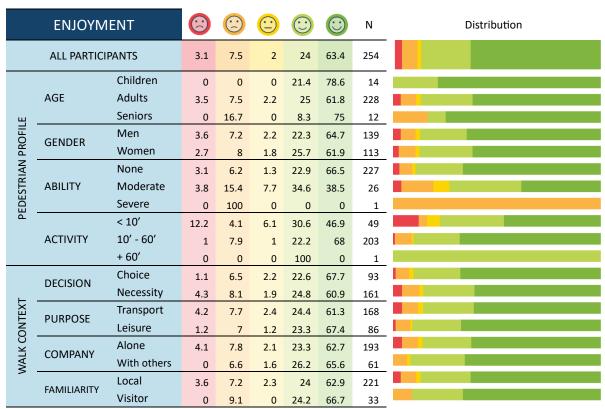


Table 12. Enjoyment by pedestrian profile and walk context, in all study areas













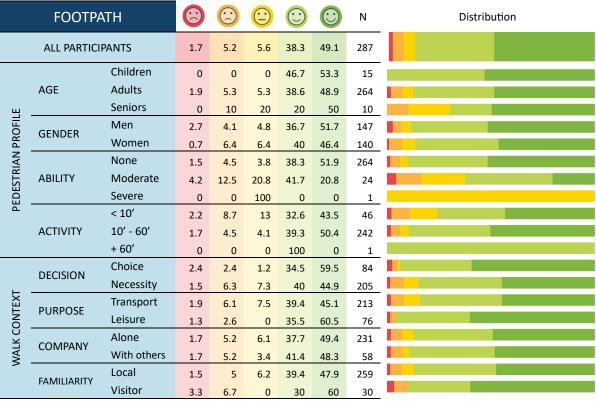


Table 13. Experiences related to footpath by pedestrian profile and walk context, in all study areas.

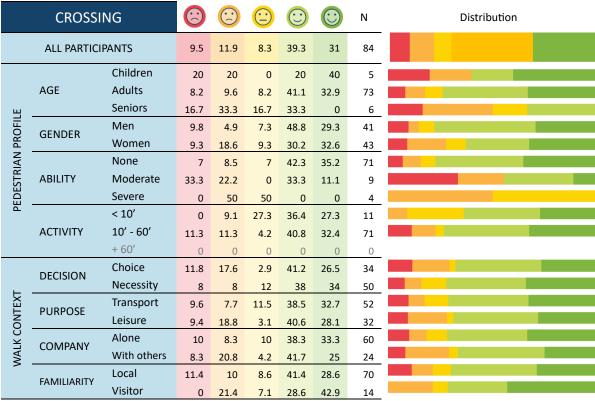


Table 14. Experiences related to crossing by pedestrian profile and walk context, in all study areas.













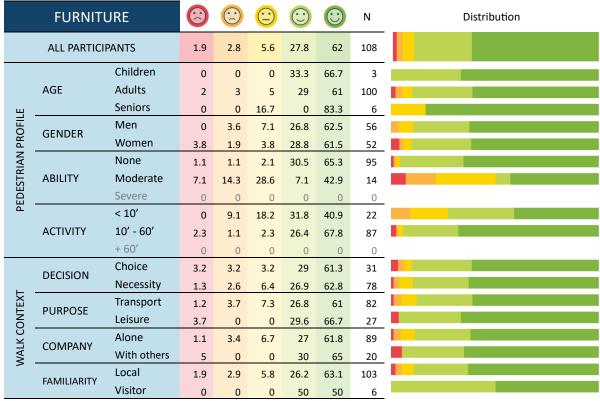


Table 15. Experiences related to furniture by pedestrian profile and walk context, in all study areas.

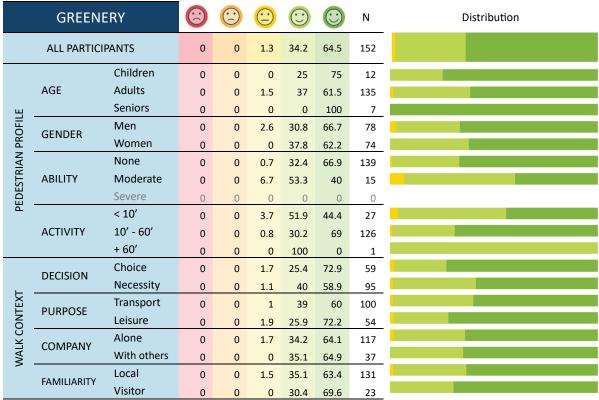


Table 16. Experiences related to greenery by pedestrian profile and walk context, in all study areas.













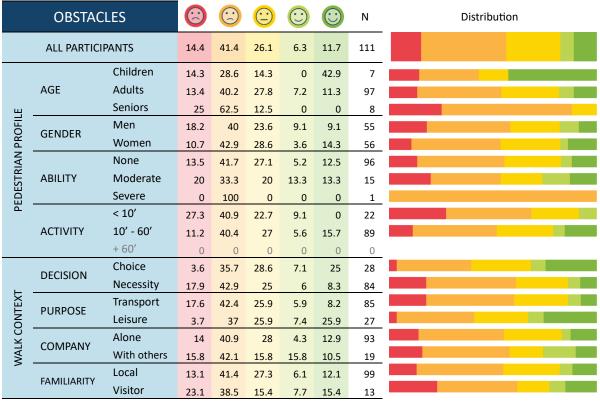


Table 17. Experiences related to obstacles by pedestrian profile and walk context, in all study areas.

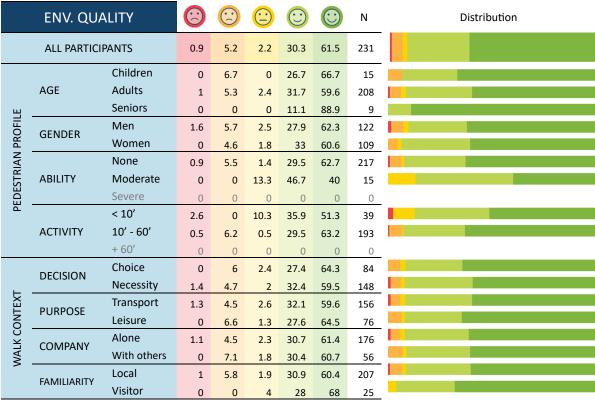


Table 18. Experiences related to environmental quality by pedestrian profile and walk context, in all study areas.













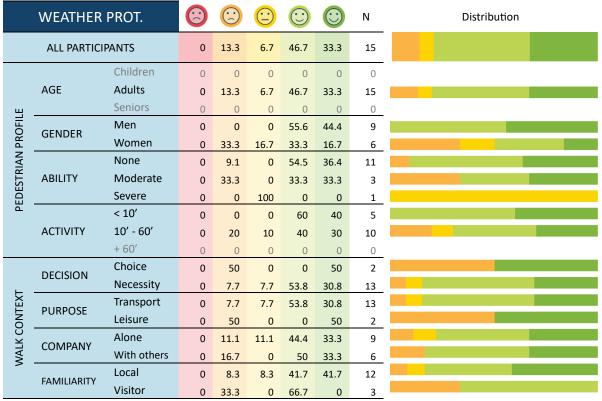


Table 19. Experiences related to weather protection by pedestrian profile and walk context, in all study areas.

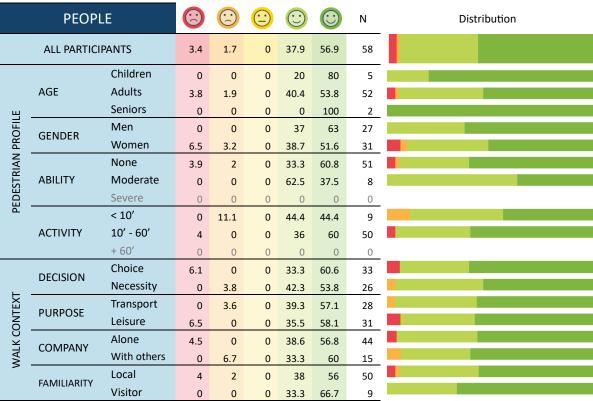


Table 20. Experiences related to people by pedestrian profile and walk context, in all study areas.













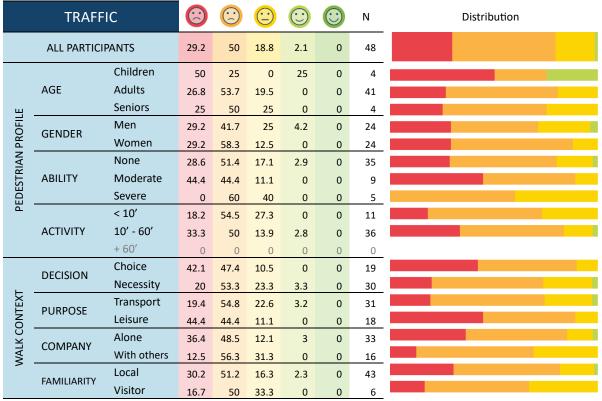


Table 21. Experiences related to traffic by pedestrian profile and walk context, in all study areas.

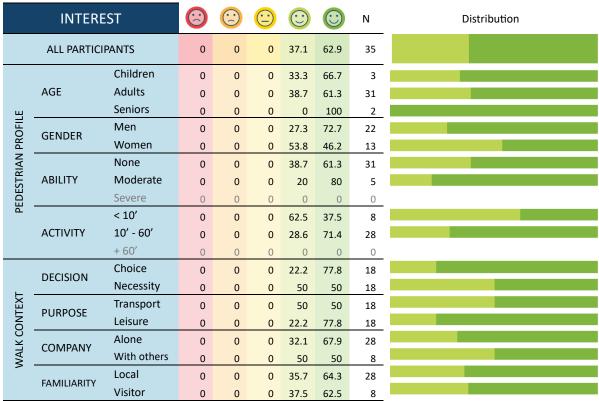


Table 22. Experiences related to interest by pedestrian profile and walk context, in all study areas.













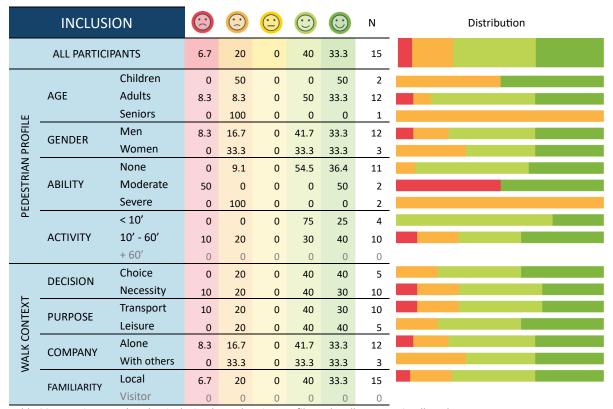


Table 23. Experiences related to inclusion by pedestrian profile and walk context, in all study areas.













explained for each individual study area.

## The five study areas presented slightly different shared of walking experiences and list of relevant determinants related to them. This section presents the same walkability outcomes previously

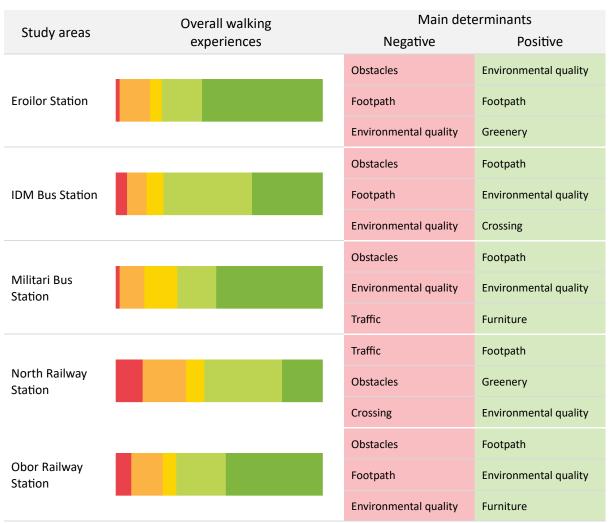


Table 24. Walking experiences and relevant determinants in all study areas.













### 3.1. Eroilor Station



Figure 7. Eroilor Station. Source: Google Maps.

Data was collected between 13/12/2024 and 20/12/2024 at Eroilor Metro Station. A total of 108 interviewed participants shared 108 walking experiences related to 234 environmental determinants.

#### Who walks, why and how?

From the **108 pedestrians interviewed**, most were adults (84.3%), followed by children (9.3%) and older adults (6.5%). In addition, 57.4% were men and 42.6% women. Regarding their ability, most participants did not have any difficulty to move or interact with the environment (92.6%), while some had mild or moderate difficulty (7.4%). Finally, most participants were active pedestrians (81.5%) followed by inactive (17.6%) and a small proportion of very active ones (0.9%).

Based on **their walk context**, 53.7% of participants were walking by choice while 46.3% did it out of necessity. With regards to the walk purpose, 50% participants walked for transport and another 50% for leisure. Most participants were walking on their own (81.5%) compared to those walking with others (18.5%). Finally, most participants were familiar with the place (81.5%), while others were not (18.5%).

#### Which were the main walking experiences?

From the **108 walking experiences** collected, most were very positive (58.3%), followed by positive (19.4%), negative (14.8%), neutral (5.6%) and very negative (1.9%). Overall, positive and very positive experiences (77.7%) clearly outnumbered negative and very negative ones (16.7%). When participants were asked to highlight one or more types of experiences, most referred to walking **comfort** (93.5%), with more comfortable and very comfortable experiences (80.2%) than uncomfortable and very uncomfortable ones (14.9%). Secondly, 71.3% of experiences were related to **enjoyment**, with many













more enjoyable and very enjoyable (90.9%) than unenjoyable and very unenjoyable ones (7.8%). Finally, walking **safety** was the least frequent type of experience shared by participants (36.1%), with only safe (12.8%) and very safe experiences (87.2) and no unsafe ones.

### What influenced walking experiences?

From the **234** environmental determinants that influenced walking experiences in this study, the most frequent was environmental quality, included in 25.6% of all observations, followed by footpath (24.4%), greenery (19.3%), crossings (6.8%) and obstacles (6.3%). Participants related these determinants, and the other ones included in the study, to both **positive and negative experiences**. Overall, most determinants were related to more positive experiences, especially inclusion and street furniture. With the exception of weather protection and obstacles, which were related to more negative experiences. The most relevant determinants related to positive and very positive experiences were environmental quality (25.2%), good footpath (21.4%) and greenery (19.3%), while most negative and very negative experiences were related to obstacles (4.2%), bad footpath (2.1%) and poor environmental quality (0.4%).

Regarding **safety**, the most relevant determinants influencing safe and very safe experiences were environmental quality (27.4%), good footpath (25.6%) and greenery (18.6%). There were no unsafe experiences from participants. Similarly for **comfort**, the most relevant determinants influencing comfortable and very comfortable experiences were environmental quality (25.5%), good footpath (21.6%) and greenery (19.4%), while most uncomfortable and very uncomfortable experiences were related to obstacles (4.4%), bad footpath (1.8%) and poor weather protection (0.4%). Finally for **enjoyment**, the most relevant determinants related to enjoyable and very enjoyable experiences were environmental quality (27.4%), good footpath (21.9%) and greenery (21.4%), while most unenjoyable and very unenjoyable experiences were related to obstacles (1.5%), bad footpath (1%) and poor environmental quality (0.5%).

### What to fix, improve and expand.

Different walking experiences by participants helped identify areas with better and worse walkability and their main reasons. There are positive, neutral and negative experiences all across the study area, which implies that it presents a mix of good, adequate and bad walkability, often related to common determinants. Positive (19.4%) and very positive (58.3%) experiences were mainly related to good environmental quality, good footpath, greenery, crossing and interest. These were the determinants that most people praised when sharing safe, comfortable and enjoyable experiences. Areas with this type of positive experiences and quality should be expanded and promoted. On the other hand, participants shared many negative (14.8%) and very negative (1.9%) experiences related to obstacles, bad footpath, poor environmental quality, no weather protection and bad crossings. In order to reduce future negative experiences, these issues should be prioritised and fixed, replicating or implementing similar quality elements from the areas with more positive experiences. Finally, places with neutral experiences (5.6%) can be considered "just adequate" environments. While they do not present a priority to fix, small improvements in their most common determinants, such as minor obstacles and footpath enable more positive and very positive experiences.













### 3.1.1. Location of study area and observations

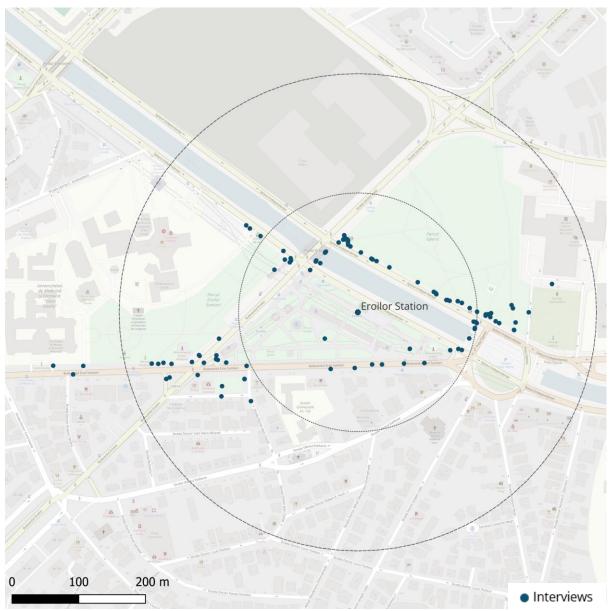


Figure 8. Observations from interviews and audits in Eroilor Station.













Table 25. Data collected in Eroilor Station.

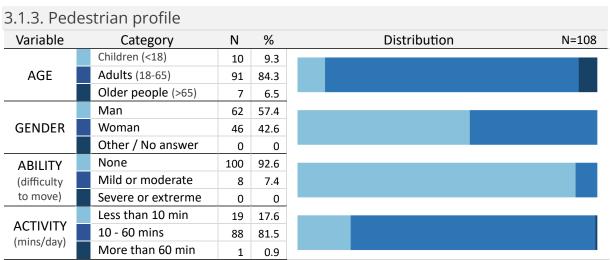


Table 26. Pedestrian profile in Eroilor Station.

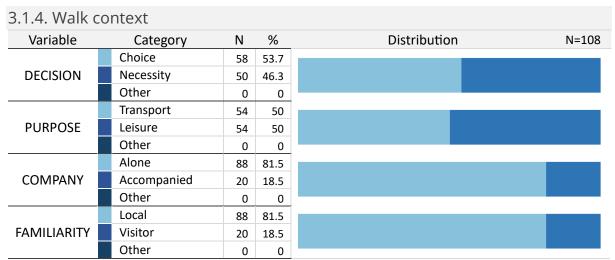


Table 27. Walk context in Eroilor Station.









### 3.1.5. Walking experiences

EXPERIENCE	N	%	TOP-5 determinants	related to experience
Very positive	63	58.3	Negative	Positive
Positive	21	19.4	Obstacles	Environmental quality
Neutral	6	5.6	Footpath	Footpath
Negative	16	14.8	Environmental quality	Greenery
Very negative	2	1.9	Weather protection	Crossing
TOTAL	108	100	-	Interest

Table 28. Walking experiences and top 5 determinants related to them, in Eroilor Station.

SAFETY	N	%		TOP-5 determinan	ts related to safety
Very safe	34	87.2		Unsafe	Safe
Safe	5	12.8	-		Environmental quality
Neutral	0	0	-		Footpath
Unsafe	0	0			Greenery
Very unsafe	0	0	-		Crossing
TOTAL	39	100	-		Interest

Table 29. Safety experiences and top 5 determinants, in Eroilor Station.

COMFORT	N	%	TOP-5 determina	nts related to comfort
Very comfortable	61	60.4	Uncomfortable	Comfortable
Comfortable	20	19.8	Obstacles	Environmental quality
Neutral	5	5	Footpath	Footpath
Uncomfortable	14	13.9	Weather protection	Greenery
Very uncomfortable	1	1	-	Crossing
TOTAL	101	100	-	Interest

Table 30. Comfort experiences and top 5 determinants, in Eroilor Station.

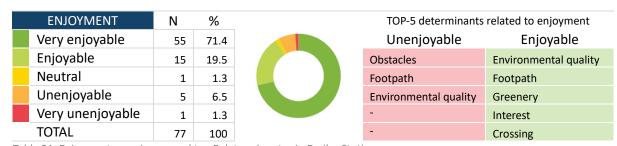


Table 31. Enjoyment experiences and top 5 determinants, in Eroilor Station.

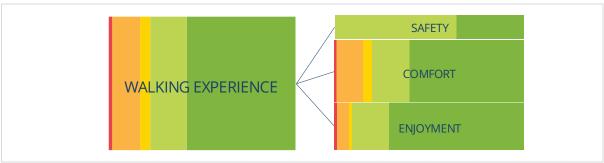


Figure 9. Share of positive and negative experiences and most frequent types, in Eroilor Station.













#### 3.1.6. Most frequent determinants by experience % Distribution Experience Determinant n N=234 **Environmental quality** 20.1 47 40 17.1 Footpath Greenery 35 15 12 Crossing 5.1 Interest 12 5.1 Very Furniture 11 4.7 Positive People 6 2.6 Obstacles 0.4 1 Inclusion 0.4 1 Weather protection 0 0 0 Traffic 0 0 0 Other **Environmental quality** 12 5.1 Footpath 10 4.3 10 Greenery 4.3 4 1.7 Crossing 4 People 1.7 3 1.3 Interest Postive Furniture 2 0.9 Traffic 1 0.4 Obstacles 0 0 Weather protection 0 0 0 0 Inclusion Other 0 0 Obstacles 4 1.7 2 0.9 Footpath 0 0 Crossing 0 0 Furniture Greenery 0 0 Environmental quality 0 0 Neutral Weather protection 0 0 People 0 0 0 0 Traffic 0 0 Interest 0 0 Inclusion Other 0 0 Obstacles 9 3.8 Footpath 5 2.1 Weather protection 1 0.4 0 Crossing 0 0 0 Furniture 0 0 Greenery Negative Environmental quality 0 0 0 0 People Traffic 0 0 Interest 0 0 Inclusion 0 0 0 Other 0 0.4 Obstacles 1 **Environmental quality** 1 0.4 Footpath 0 0 Crossing 0 0 0 0 Furniture Very Greenery 0 0 Weather protection 0 0 negative 0 People 0 0 0 Traffic 0 0 Interest Inclusion 0 0 Other 0 0

Table 32. Most frequent determinants by type of experience, in Eroilor Station.













2Public Transport Eroilor Station

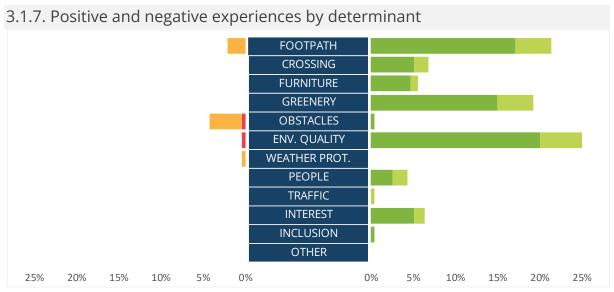


Figure 10. Positive and negative experiences by determinant, in Eroilor Station.

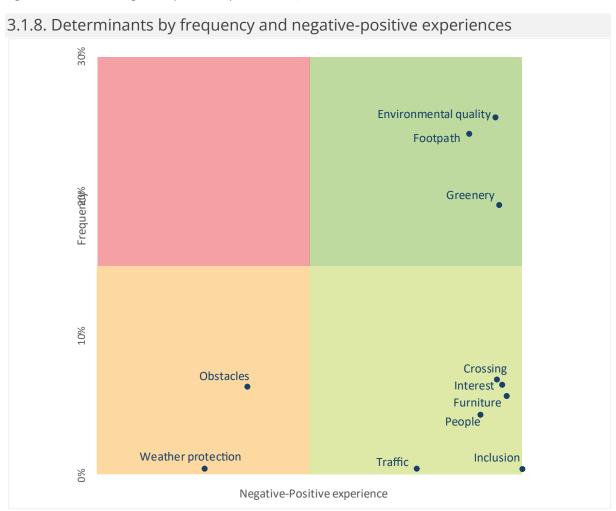


Figure 11. Determinants by frequency and negative-positive experiences, in Eroilor Station.















Figure 12. Positive and negative experiences related to subcategories of footpath, crossing, furniture, greenery and obstacles, in Eroilor Station.















Figure 13. Positive and negative experiences related to subcategories of weather protection, people, traffic, interest and inclusion, in Eroilor Station.











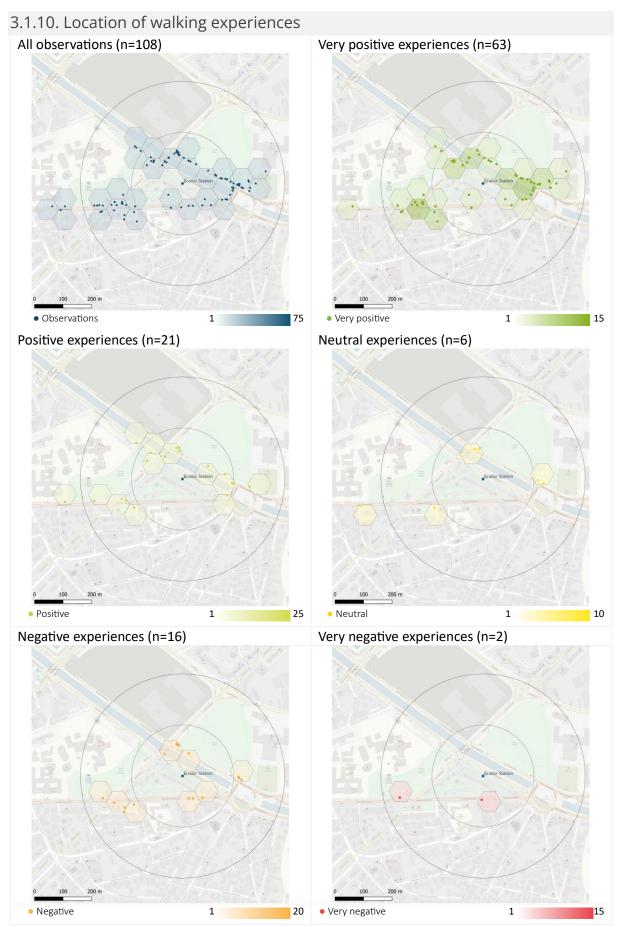


Figure 14. Location of observations and different experiences, in Eroilor Station.













**Eroilor Station** 

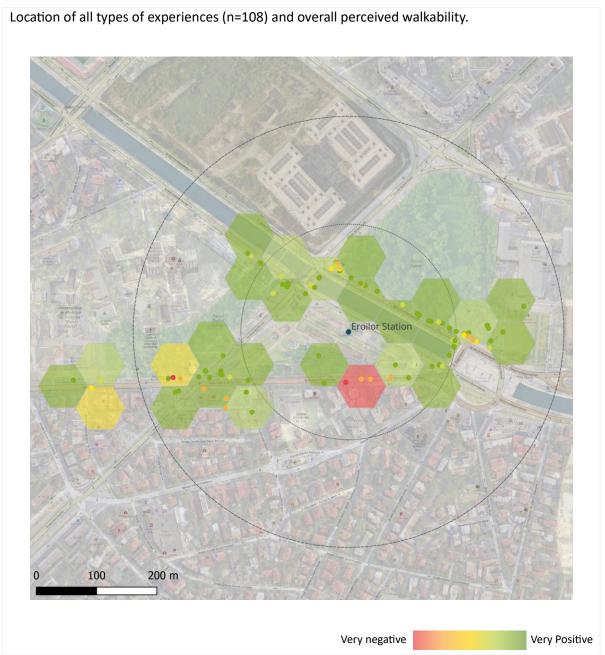


Figure 15. Location of all types of experiences and overall perceived walkability., in Eroilor Station.











**Eroilor Station** 



# 3.1.11. Images and comments from participants

# Very positive. Comfortable Negative. Uncomfortable Crossing Obstacles Man, 65 Man, 46 Positive. Comfortable and enjoyable Very negative. Unenjoyable Greenery and clean Poor environmental quality Man, 21 Man, 38

Figure 16. Images from the study area with comments from participants, in Eroilor Station.













# 3.2. IDM Bus Station



Figure 17. IDM Bus Station. Source: Goole Maps.

Data was collected between 19/12/2024 and 20/12/2024 at IDM Bus Station. A total of 108 interviewed participants shared 108 walking experiences related to 177 environmental determinants.

#### Who walks, why and how?

From the **108** pedestrians interviewed, most were adults (95.4%), followed by older adults (2.8%) and children (1.9%). In addition, 51.9% were men and 48.1% women. Regarding their ability, most participants did not have any difficulty to move or interact with the environment (98.1%), while some had mild or moderate difficulty (1.9%). Finally, most participants were active pedestrians (88.9%) followed by inactive (11.1%).

Based on **their walk context**, 74.1% of participants were walking out of necessity while 25.9% did it by choice. With regards to the walk purpose, 76.9% participants walked for transport, while 23.1% for leisure. Most participants were walking on their own (72.2%) compared to those walking with others (27.8%). Finally, most participants were familiar with the place (88.9%), while others were not (11.1%).

#### Which were the main walking experiences?

From the **108 walking experiences** collected, most were positive (42.6%), followed by very positive (34.3%), negative (9.3%), neutral (8.3%) and very negative (5.6%). Overall, positive and very positive experiences (76.9%) clearly outnumbered negative and very negative ones (14.9%). When participants were asked to highlight one or more types of experiences, most referred to walking **comfort** (94.4%), with more comfortable and very comfortable experiences (77.4%) than uncomfortable and very uncomfortable ones (13.7%). Secondly, 39.8% of experiences were related to **safety**, with many more safe and very safe experiences (95.4%) than unsafe ones (4.7%). Finally, walking **enjoyment** was the least frequent type of experience shared by participants (19.4%), with only enjoyable (19%) and very enjoyable experiences (76.2%) and no unenjoyable ones.

#### What influenced walking experiences?













From the **177 environmental determinants** that influenced **walking experiences** in this study, the most frequent was footpath, included in 40.7% of all observations, followed by environmental quality (24.2%), crossings (11.3%), Obstacles (11.3%) and greenery (7.4%). Participants related these determinants, and the other ones included in the study, to both **positive and negative experiences**. Overall, most determinants were related to more positive experiences, especially interest and people. With the exception of obstacles, which were related to more negative experiences. The most relevant determinants related to positive and very positive experiences were good footpath (35.6%), environmental quality (23.1%) and crossing (11.3%), while most negative and very negative experiences were related to obstacles (6.8%), bad footpath (3.4%) and poor environmental quality (1.1%).

Regarding **safety**, the most relevant determinants influencing safe and very safe experiences were good footpath (37.7%), environmental quality (31.1%) and good crossings (11.1%), while most unsafe and very unsafe experiences were related to bad footpath (2.2%) and obstacles (1.1%). Similarly for **comfort**, the most relevant determinants influencing comfortable and very comfortable experiences were good footpath (36.4%), environmental quality (23.5%) and good crossing (11.1%), while most uncomfortable and very uncomfortable experiences were related to obstacles (7.1%), bad footpath (3%) and poor environmental quality (0.6%). Finally for **enjoyment**, the most relevant determinants related to good footpath (32.6%), environmental quality (30.7%) and greenery (19.2%), while most unenjoyable experiences were related to poor environmental quality (1.9%).

#### What to fix, improve and expand.

Different walking experiences by participants helped identify areas with better and worse walkability and their main reasons. There are positive, neutral and negative experiences all across the study area, which implies that it presents a mix of good, adequate and bad walkability, often related to common determinants. Positive (42.6%) and very positive (34.3%) experiences were mainly related to good footpath, good environmental quality, crossings, greenery and good street furniture. These were the determinants that most people praised when sharing safe, comfortable and enjoyable experiences. Areas with this type of positive experiences and quality should be expanded and promoted. On the other hand, participants shared many negative (9.3%) and very negative (5.6%) experiences related to obstacles, bad footpath, poor environmental quality, bad crossings and no street furniture. In order to reduce future negative experiences, these issues should be prioritised and fixed, replicating or implementing similar quality elements from the areas with more positive experiences. Finally, places with neutral experiences (8.3%) can be considered "just adequate" environments. While they do not present a priority to fix, small improvements in their most common determinants, such as footpath, street furniture and minor obstacles may enable more positive and very positive experiences.

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IDM Bus Station

# 3.2.1. Location of study area and observations

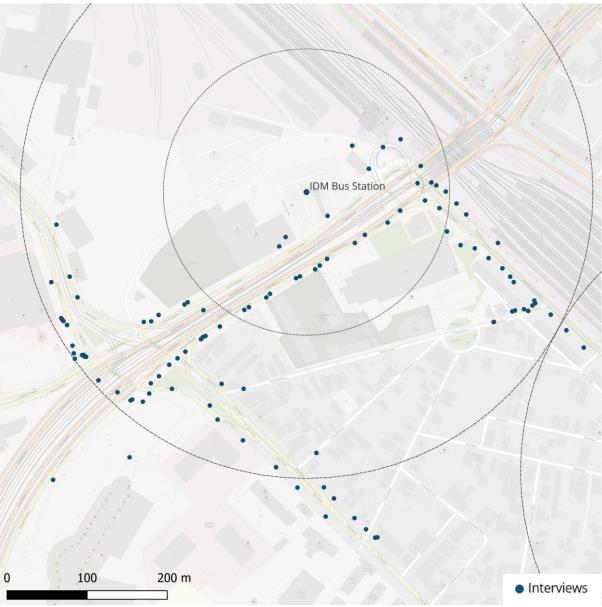


Figure 18. Observations from interviews and audits in IDM Bus Station.











#### 3.2.2. Data collected

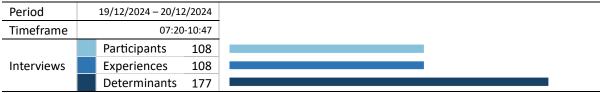


Table 33. Data collected in IDM Bus Station.

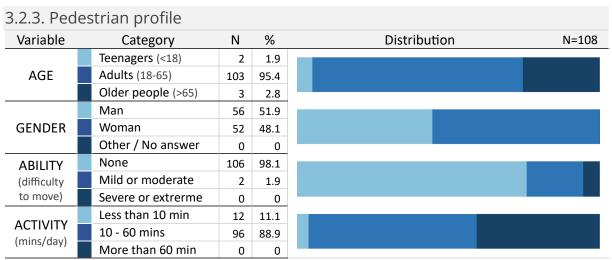


Table 34. Pedestrian profile in IDM Bus Station.

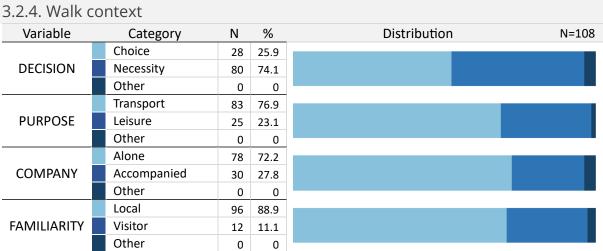


Table 35. Walk context in IDM Bus Station.











## 3.2.5. Walking experiences

EXPERIENCE	N	%	TOP-5 determinants	related to experience
Very positive	37	34.3	Negative	Positive
Positive	46	42.6	Obstacles	Footpath
Neutral	9	8.3	Footpath	Environmental quality
Negative	10	9.3	Environmental quality	Crossing
Very negative	6	5.6	-	Greenery
TOTAL	108	100	-	Furniture

Table 36. Walking experiences and top 5 determinants related to them, in IDM Bus Station.

SAFETY	N	%	TOP-5 determinar	nts related to safety
Very safe	22	51.2	Unsafe	Safe
Safe	19	44.2	Footpath	Footpath
Neutral	0	0	Obstacles	Environmental quality
Unsafe	0	0	-	Crossing
Very unsafe	2	4.7	-	Greenery
TOTAL	43	100	-	Furniture

Table 37. Safety and top 5 determinants related to them, in IDM Bus Station.

COMFORT	N	%	TOP-5 determinant	ts related to comfort
Very comfortable	35	34.3	Uncomfortable	Comfortable
Comfortable	44	43.1	Obstacles	Footpath
Neutral	9	8.8	Footpath	Environmental quality
Uncomfortable	9	8.8	Environmental quality	Crossing
Very uncomfortable	5	4.9	-	Greenery
TOTAL	102	100	-	Furniture

Table 38. Comforts and top 5 determinants related to them, in IDM Bus Station.

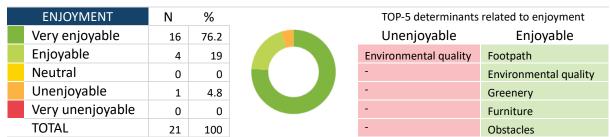


Table 39. Enjoyment and top 5 determinants related to them, in IDM Bus Station.

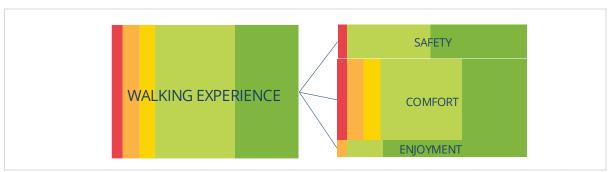


Figure 19. Share of positive and negative experiences and most frequent types, in IDM Bus Station.











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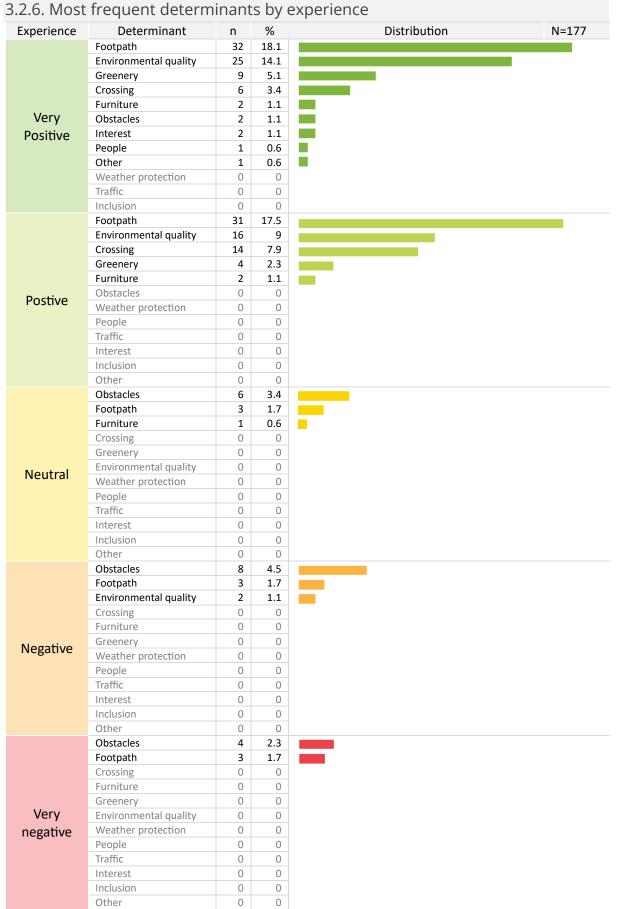


Table 40. Most frequent determinants by type of experience, in IDM Bus Station.













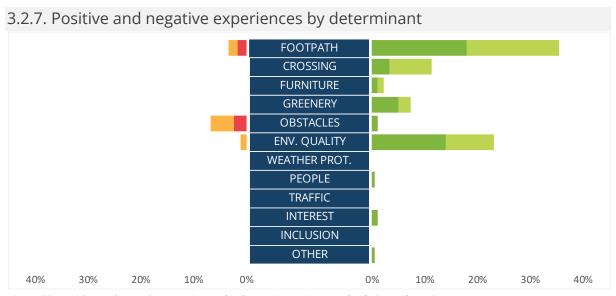


Figure 20. Positive and negative experiences by determinant, in Neu-Ulm & Central Bus Stop.

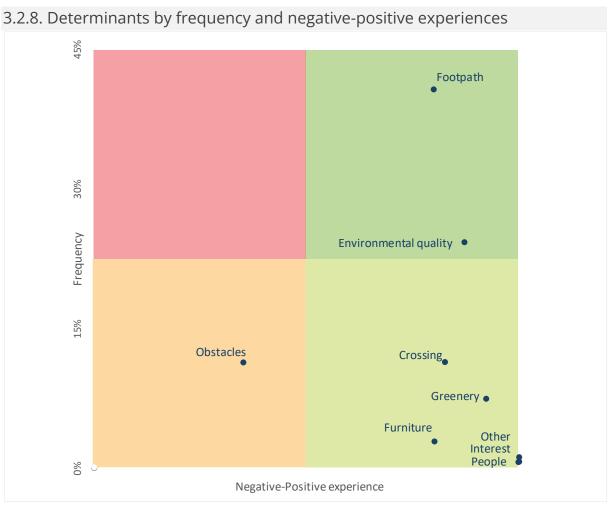


Figure 21. Determinants by frequency and negative-positive experiences, in Neu-Ulm & Central Bus Stop.











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Figure 22. Positive and negative experiences related to subcategories of footpath, crossing, furniture, greenery and obstacles, in Neu-Ulm & Central Bus Stop.











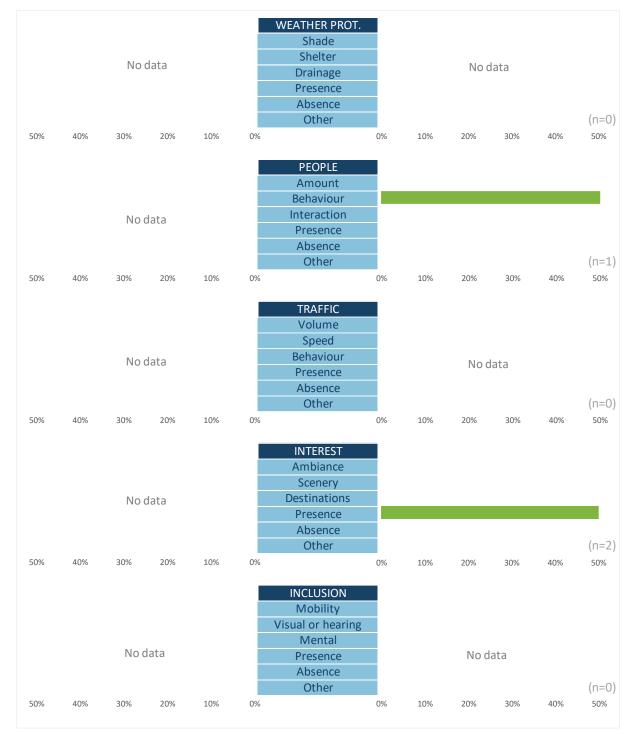


Figure 23. Positive and negative experiences related to subcategories of weather protection, people, traffic, interest and inclusion, in Neu-Ulm & Central Bus Stop.











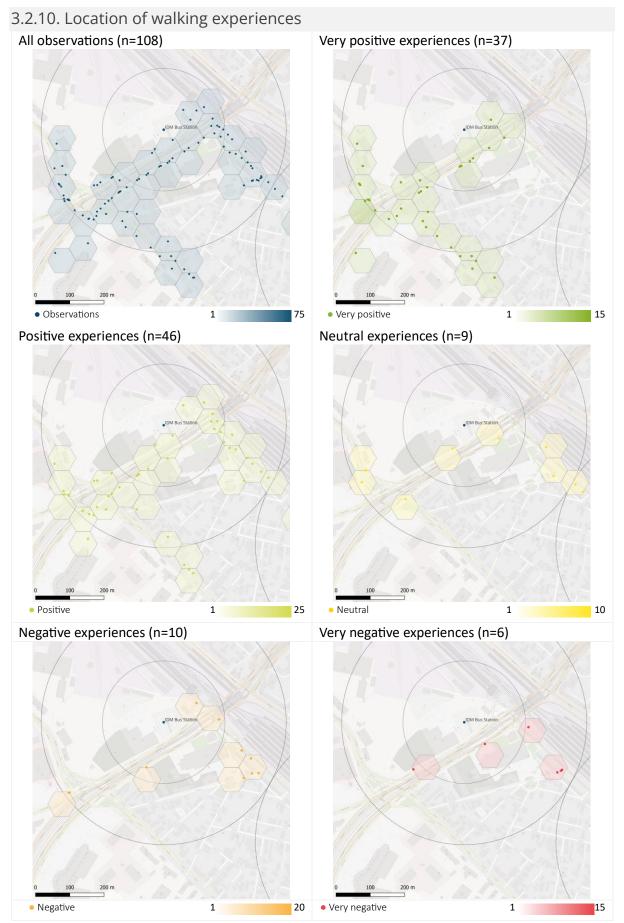


Figure 24. Location of observations and different experiences, in IDM Bus Station.









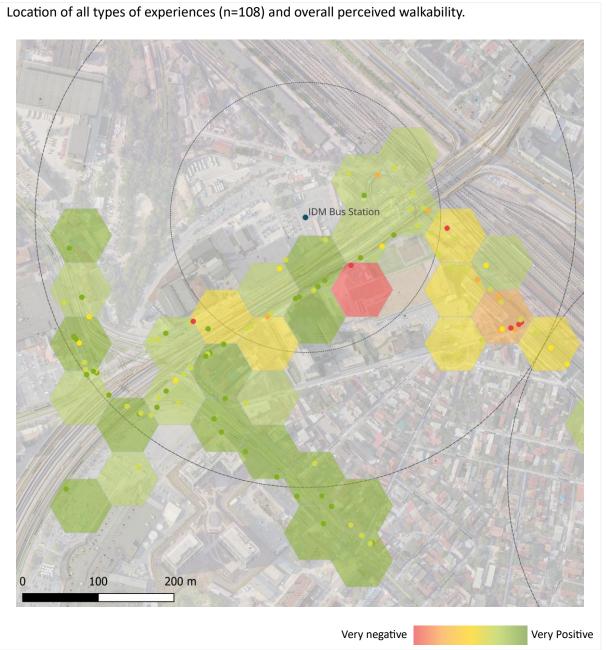


Figure 25. Location of all types of experiences and overall perceived walkability, in IDM Bus Station.











# 3.2.11. Images and comments from participants



Figure 26. Images from the study area with comments from participants, in IDM Bus Station.



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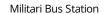






Figure 27. Militari Bus Station. Source: Lovin' Romania.

Data was collected on 17/12/2024 at Militari Bus Station. A total of 101 interviewed participants shared 101 walking experiences related to 192 environmental determinants.

#### Who walks, why and how?

From the **101** pedestrians interviewed, most were adults (95%), followed by children (3%) and older adults (2%). In addition, 52.5% were men and 47.5% women. Regarding their ability, most participants did not have any difficulty to move or interact with the environment (95%), while some had mild or moderate difficulty (5%). Finally, most participants were active pedestrians (78.2%) followed by inactive ones (21.8%).

Based on **their walk context**, 87.1% of participants were walking out of necessity, while 12.9% did it by choice. With regards to the walk purpose, 92.1% participants walked for transport, while 7.9% for leisure. Most participants were walking on their own (81.2%) compared to those walking with others (18.8%). Finally, most participants were familiar with the place (97%), while others were not (3%).

#### Which were the main walking experiences?

From the **101** walking experiences collected, most were very positive (51.5%), followed by positive (18.8%), neutral (15.8%), negative (11.9%) and very negative (2%). Overall, positive and very positive experiences (70.3%) clearly outnumbered negative and very negative ones (13.9%). When participants were asked to highlight one or more types of experiences, most referred to walking **comfort** (82%), with many more comfortable and very comfortable experiences (70.7%) than uncomfortable ones (9.8%). Secondly, 56% of experiences were related to **enjoyment**, with many more enjoyable and very enjoyable experiences (94.7%) than unenjoyable ones (3.6%). Finally, walking **safety** was the least













frequent type of experience shared by participants (31%), with many more safe and very safe (83.9%) than unsafe ones (16.2%).

#### What influenced walking experiences?

From the **192 environmental determinants** that influenced **walking experiences** in this study, the most frequent was footpath, included in 24.5% of all observations, followed by environmental quality (21.8%), street furniture (15.1%), greenery (10.9%) and obstacles (10.4%). Participants related these determinants, and the other ones included in the study, to both **positive and negative experiences**. Overall, most determinants were related to more positive experiences, especially weather protection and people. With the exception of traffic, which was related to more negative experiences. The most relevant determinants related to positive and very positive experiences were good footpath (22.4%), environmental quality (17.7%) and good street furniture (14.1%), while most negative and very negative experiences were related to obstacles (3.1%), poor environmental quality (3.1%) and traffic (2.1%).

Regarding **safety**, the most relevant determinants influencing safe and very safe experiences were good footpath (29.9%), environmental quality (17.9%) and street furniture (14.9%), while most unsafe and very unsafe experiences were related to obstacles (4.5%), bad footpath (1.5%) and bad crossings (1.5%). Similarly for **comfort**, the most relevant determinants influencing comfortable and very comfortable experiences were good footpath (21.6%), environmental quality (18.6%) and street furniture (13.2%), while most uncomfortable experiences were related to obstacles (2.4%), poor environmental quality (2.4%) and traffic (1.8%). Finally for **enjoyment**, the most relevant determinants related to enjoyable and very enjoyable experiences were good footpath (24.1%), environmental quality (21.8%) and street furniture (18.8%), while most unenjoyable experiences were related to poor environmental quality (1.5%) and traffic (0.8%).

#### What to fix, improve and expand.

Different walking experiences by participants helped identify areas with better and worse walkability and their main reasons. There are positive, neutral and negative experiences all across the study area, which implies that it presents a mix of good, adequate and bad walkability, often related to common determinants. Positive (18.8%) and very positive (51.5%) experiences were mainly related to good footpath, good environmental quality, street furniture, greenery and people. These were the determinants that most people praised when sharing safe, comfortable and enjoyable experiences. Areas with this type of positive experiences and quality should be expanded and promoted. On the other hand, participants shared many negative (11.9%) and very negative (2%) experiences related to obstacles, poor environmental quality, traffic, bad footpath and bad crossings. In order to reduce future negative experiences, these issues should be prioritised and fixed, replicating or implementing similar quality elements from the areas with more positive experiences. Finally, places with neutral experiences (15.8%) can be considered "just adequate" environments. While they do not present a priority to fix, small improvements in their most common determinants, such as footpath, crossings and minor obstacles may enable more positive and very positive experiences.











# 3.3.1. Location of study area and observations

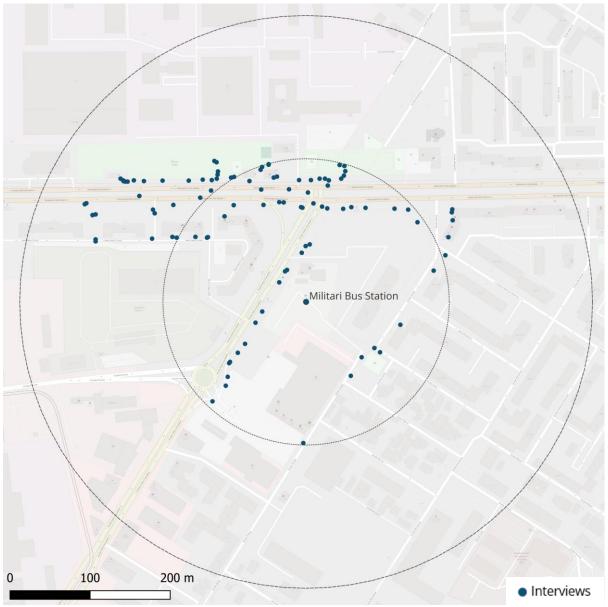


Figure 28. Observations from interviews and audits in Militari Bus Station.











# 3.3.2. Data collected Period 17/12/2024 Timeframe 12:40-16:34 Participants 101 Interviews Experiences 101 Determinants 192

Table 41. Data collected in Militari Bus Station.

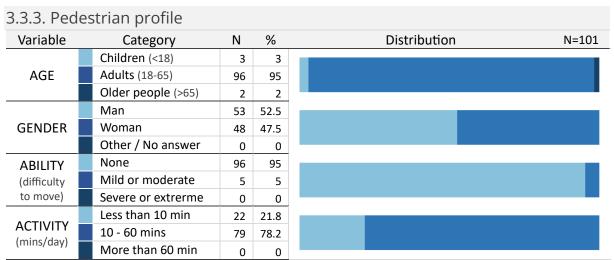


Table 42. Pedestrian profile in Militari Bus Station.

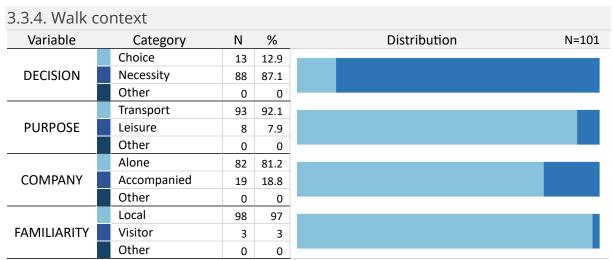


Table 43. Walk context in Militari Bus Station.











### 3.3.5. Walking experiences

EXPERIENCE	N	%	TOP-5 deterr	minants related to experience
Very positive	52	51.5	Negative	e Positive
Positive	19	18.8	Obstacles	Footpath
Neutral	16	15.8	Environmental of	quality Environmental quality
Negative	12	11.9	Traffic	Furniture
Very negative	2	2	Footpath	Greenery
TOTAL	101	100	Crossing	People

Table 44. Walking experiences and top 5 determinants related to them, in Militari Bus Station.

SAFETY	N	%	TOP-5 determinar	nts related to safety
Very safe	24	77.4	Unsafe	Safe
Safe	2	6.5	Obstacles	Footpath
Neutral	0	0	Footpath	Environmental quality
Unsafe	3	9.7	Crossing	Furniture
Very unsafe	2	6.5	-	Greenery
TOTAL	31	100	-	People

Table 45. Safety and top 5 determinants related to them, in Militari Bus Station.

COMFORT	Ν	%	TOP-5 determinal	nts related to comfort
Very comfortable	48	58.5	Uncomfortable	Comfortable
Comfortable	10	12.2	Obstacles	Footpath
Neutral	16	19.5	Environmental quality	Environmental quality
Uncomfortable	8	9.8	Traffic	Furniture
Very uncomfortable	0	0	-	Greenery
TOTAL	82	100	-	People

Table 46. Comforts and top 5 determinants related to them, in Militari Bus Station.

ENJOYMENT	N	%	TOP-5 determinants	related to enjoyment
Very enjoyable	45	80.4	Unenjoyable	Enjoyable
Enjoyable	8	14.3	Environmental quality	Footpath
Neutral	1	1.8	Traffic	Environmental quality
Unenjoyable	2	3.6	-	Furniture
Very unenjoyable	0	0	-	Greenery
TOTAL	56	100	-	People

Table 47. Enjoyment and top 5 determinants related to them, in Militari Bus Station.



Figure 29. Share of positive and negative experiences and most frequent types, in Militari Bus Station.













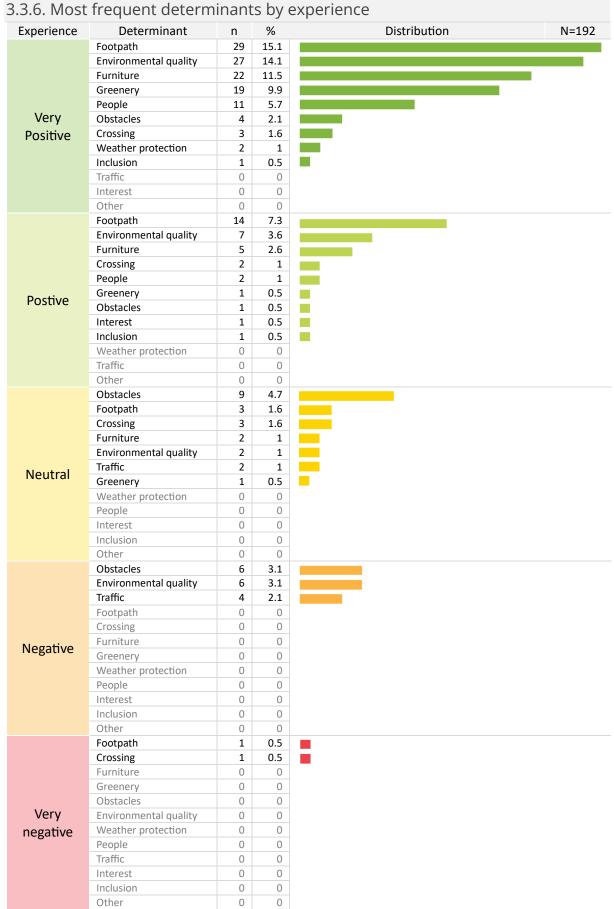


Table 48. Most frequent determinants by type of experience, in Militari Bus Station.













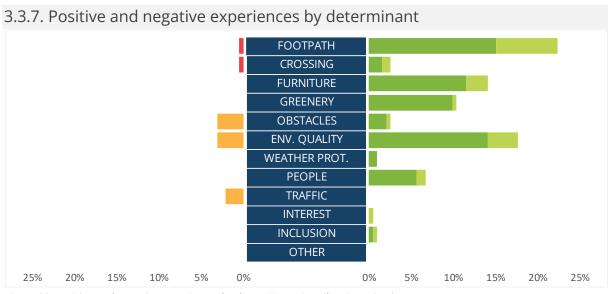


Figure 30. Positive and negative experiences by determinant, in Militari Bus Station.

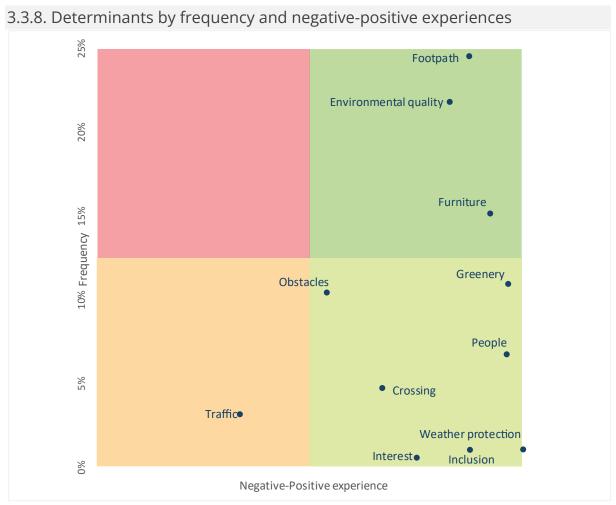


Figure 31. Determinants by frequency and negative-positive experiences, in Militari Bus Station.















Figure 32. Positive and negative experiences related to subcategories of footpath, crossing, furniture, greenery and obstacles, in Militari Bus Station.















Figure 33. Positive and negative experiences related to subcategories of weather protection, people, traffic, interest and inclusion, in Militari Bus Station.













Figure 34. Location of observations and different experiences, in Militari Bus Station.













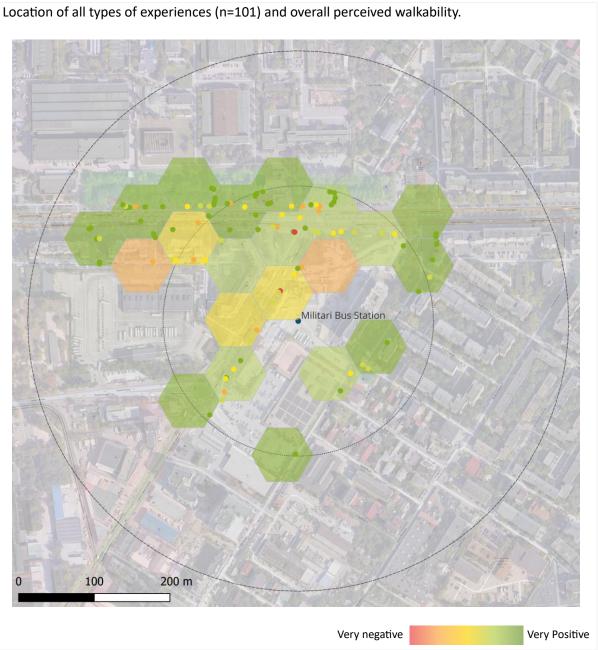


Figure 35. Location of all types of experiences and overall perceived walkability, in Militari Bus Station.













# 3.3.11. Images and comments from participants





Man, 41



Woman, 30



Man, 45

Figure 36. Images from the study area with comments from participants, in Militari Bus Station.

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Figure 37. North Railway Station. Source: Wikipedia.

Data was collected between 20/11/2024 and 19/12/2024 at North Railway Station. A total of 138 interviewed participants shared 138 walking experiences related to 388 environmental determinants.

#### Who walks, why and how?

From the **138 pedestrians interviewed**, most were adults (84.8%), followed by children (8%) and older adults (7.2%). In addition, 52.9% were women and 44.9% men. Regarding their ability, most participants did not have any difficulty to move or interact with the environment (76.1%), while some had mild or moderate difficulty (20.3%) and a few had severe or extreme difficulty (3.6%). Finally, most participants were active pedestrians (73.9%) followed by inactive (24.6%).

Based on **their walk context**, 61.1% of participants were walking out of necessity while 38.4% did it by choice. With regards to the walk purpose, 63.8% participants walked for transport, while 36.2% for leisure. Most participants were walking on their own (68.8%) compared to those walking with others (31.2%). Finally, most participants were familiar with the place (83.3%), while others were not (16.7%).

#### Which were the main walking experiences?

From the **138 walking experiences** collected, most were positive (37.7%), followed by very positive (19.6%), negative (21%), very negative (13%) and neutral (8.7%). Overall, positive and very positive experiences (57.3%) outnumbered negative and very negative ones (34%). When participants were asked to highlight one or more types of experiences, most referred to walking **comfort** (81.9%), with













more comfortable and very comfortable experiences (59.3%) than uncomfortable and very uncomfortable ones (32.7%). Secondly, 44.9% of experiences were related to **enjoyment**, with many more enjoyable and very enjoyable experiences (83.9%) than unenjoyable ones (11.3%). Finally, walking **safety** was the least frequent type of experience shared by participants (36.2%), with more safe and very safe (76%) than unsafe and very unsafe ones (22%).

#### What influenced walking experiences?

From the **338 environmental determinants** that influenced **walking experiences** in this study, the most frequent was footpath, included in 17.8% of all observations, followed by environmental quality (13.6%), greenery (13.4%), traffic (10.8%) and obstacles (8.9%). Participants related these determinants, and the other ones included in the study, to both **positive and negative experiences**. Overall, most determinants were related to more positive experiences, especially interest and greenery. With the exception of traffic, crossings and obstacles, which were related to more negative experiences. The most relevant determinants related to positive and very positive experiences were good footpath (16.2%), greenery (13.1%) and environmental quality (11.8%), while most negative and very negative experiences were related to traffic (9%), obstacles (4.6%), bad crossings (4.4%).

Regarding **safety**, the most relevant determinants influencing safe and very safe experiences were good footpath (18.2%), greenery (15.3%) and good environmental quality (14.1%), while most unsafe and very unsafe experiences were related to obstacles (5.3%), bad crossings (3.6%) and obstacles (3%). Similarly for **comfort**, the most relevant determinants influencing comfortable and very comfortable experiences were good footpath (16.5%), greenery (12.8%) and environmental quality (12.2%), while most uncomfortable and very uncomfortable experiences were related to traffic (7.9%), obstacles (4.6%) and bad crossings (3.6%). Finally for **enjoyment**, the most relevant determinants related to enjoyable and very enjoyable experiences were greenery (19%), good footpath (18.6%) and environmental quality (14.9%), while most unenjoyable and very unenjoyable experiences were related to traffic (2.5%), ad crossings (1.3%) and obstacles 1.3%).

#### What to fix, improve and expand.

Different walking experiences by participants helped identify areas with better and worse walkability and their main reasons. There are positive, neutral and negative experiences all across the study area, which implies that it presents a mix of good, adequate and bad walkability, often related to common determinants. Positive (37.7%) and very positive (19.6%) experiences were mainly related to good footpath, greenery, environmental quality, people and street furniture. These were the determinants that most people praised when sharing safe, comfortable and enjoyable experiences. Areas with this type of positive experiences and quality should be expanded and promoted. On the other hand, participants shared many negative (21%) and very negative (13%) experiences related to traffic, obstacles, bad crossings, no street furniture and poor inclusion. In order to reduce future negative experiences, these issues should be prioritised and fixed, replicating or implementing similar quality elements from the areas with more positive experiences. Finally, places with neutral experiences (8.7%) can be considered "just adequate" environments. While they do not present a priority to fix, small improvements in their most common determinants, such as footpath, some traffic and minor obstacles may enable more positive and very positive experiences.











# 3.4.1. Location of study area and observations

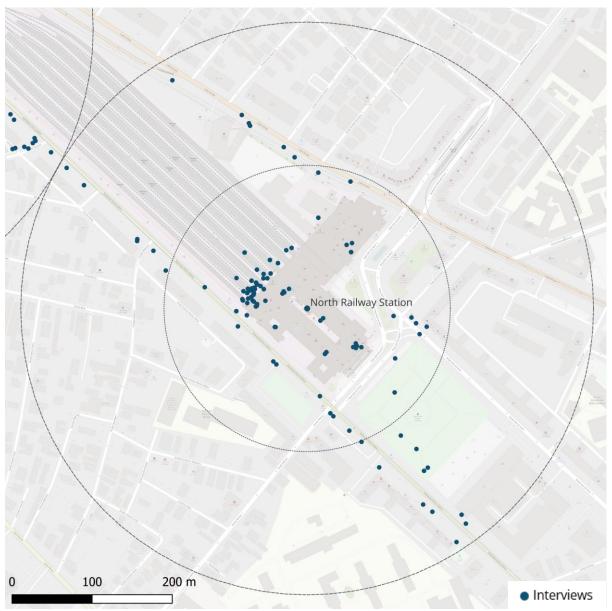


Figure 38. Observations from interviews and audits in North Railway Station.











# 3.4.2. Data collected Period 20/11/2024 – 19/12/2024 Timeframe 07:47-11:15 Participants 138 Interviews Experiences 138 Determinants 388

Table 49. Data collected in North Railway Station.

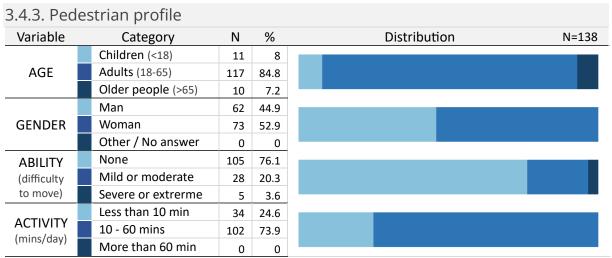


Table 50. Pedestrian profile in North Railway Station.

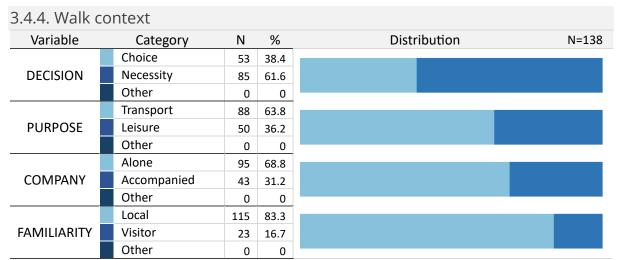


Table 51. Walk context in North Railway Station.











### 3.4.5. Walking experiences

EXPERIENCE	N	%	TOP-5 determinant	s related to experience
Very positive	27	19.6	Negative	Positive
Positive	52	37.7	Traffic	Footpath
Neutral	12	8.7	Obstacles	Greenery
Negative	29	21	Crossing	Environmental quality
Very negative	18	13	Furniture	People
TOTAL	138	100	Inclusion	Furniture

Table 52. Walking experiences and top 5 determinants related to them, in North Railway Station.

SAFETY	N	%	TOP-5 determinar	its related to safety
Very safe	19	38	Unsafe	Safe
Safe	19	38	Traffic	Footpath
Neutral	1	2	Crossing	Greenery
Unsafe	5	10	Obstacles	Environmental quality
Very unsafe	6	12	Inclusion	People
TOTAL	50	100	Footpath	Furniture

Table 53. Safety and top 5 determinants related to them, in North Railway Station.

COMFORT	N	%	TO	DP-5 determinants related to comfort
Very comfortable	22	19.5	Unco	omfortable Comfortable
Comfortable	45	39.8	Traffic	Footpath
Neutral	9	8	Obstacl	les Greenery
Uncomfortable	25	22.1	Crossing	g Environmental quality
Very uncomfortable	12	10.6	Furnitu	re Furniture
TOTAL	113	100	Environ	nmental quality People

Table 54. Comforts and top 5 determinants related to them, in North Railway Station.

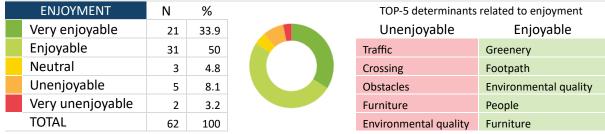


Table 55. Enjoyment and top 5 determinants related to them, in North Railway Station.

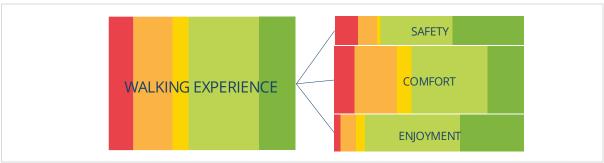


Figure 39. Share of positive and negative experiences and most frequent types, in North Railway Station.











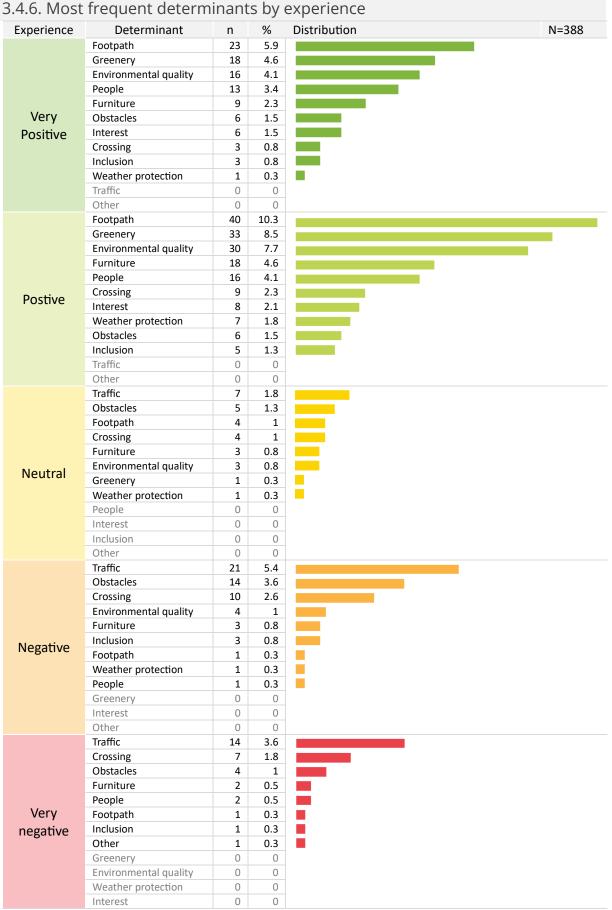


Table 56. Most frequent determinants by type of experience, in North Railway Station.









# 3.4.7. Positive and negative experiences by determinant

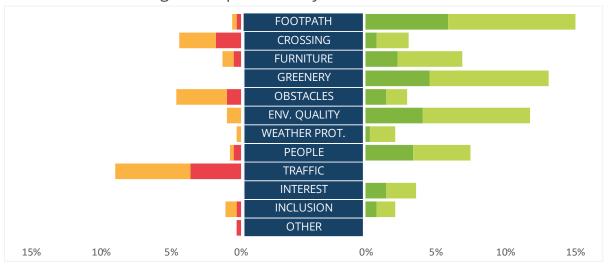


Figure 40. Positive and negative experiences by determinant, in North Railway Station.

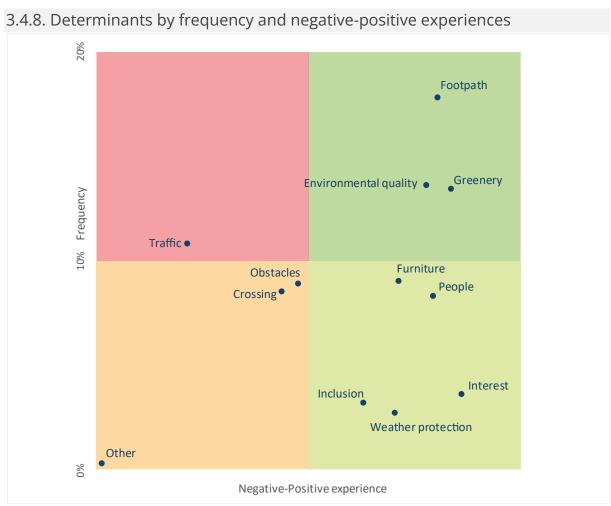


Figure 41. Determinants by frequency and negative-positive experiences, in North Railway Station.













Figure 42. Positive and negative experiences related to subcategories of footpath, crossing, furniture, greenery and obstacles, in North Railway Station.











# Active2Public Transport North Railway Station



Figure 43. Positive and negative experiences related to subcategories of weather protection, people, traffic, interest and inclusion, in North Railway Station.











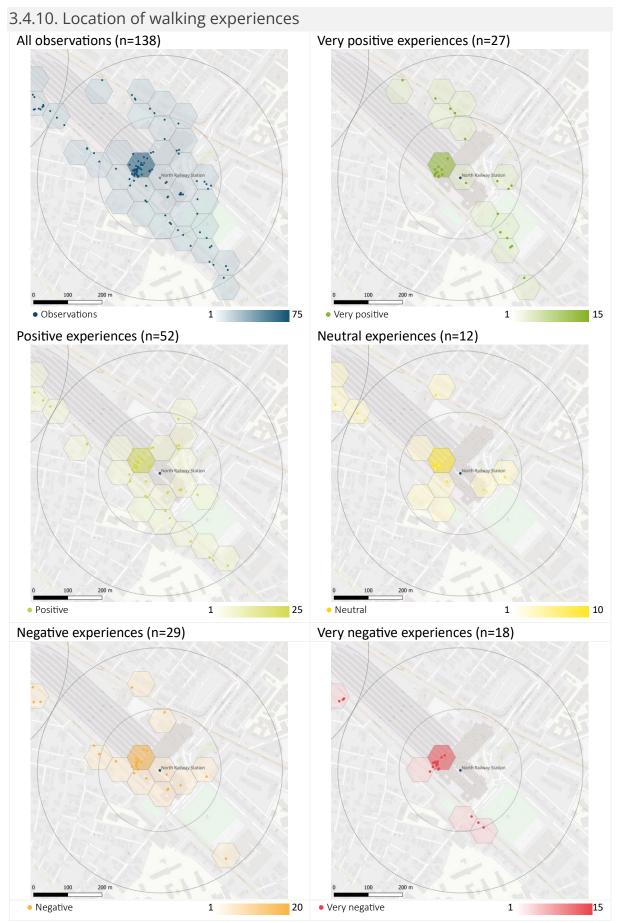


Figure 44. Location of observations and different experiences, in North Railway Station.











North Railway Station

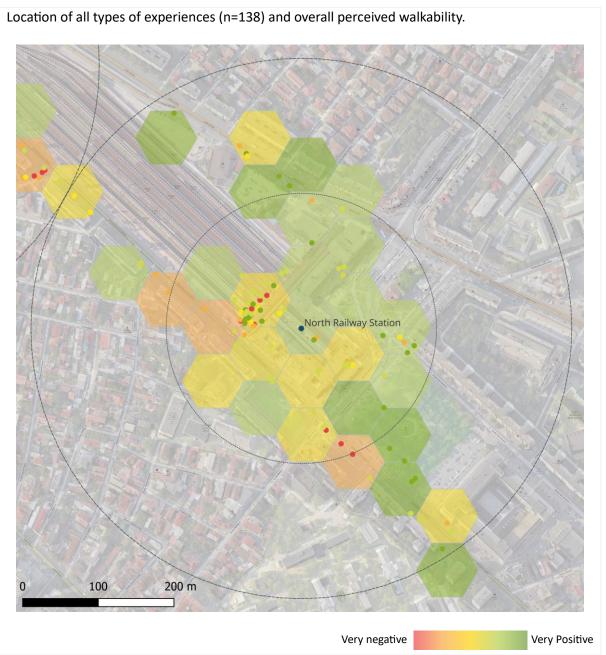


Figure 45. Location of all types of experiences and overall perceived walkability, in North Railway Station.









North Railway Station



# 3.4.11. Images and comments from participants

# Very positive. Safe and comfortable Good footpath, clean no obstacles, inclusive

Man, 19



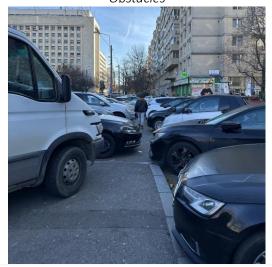
Woman, 70

# Positive. Safe and comfortable Good footpath, street furniture and clean



Woman, 25

# Very negative. Uncomfortable Obstacles



Man, 68, mild difficulty to walk

Figure 46. Images from the study area with comments from participants, in North Railway Station.



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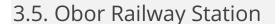












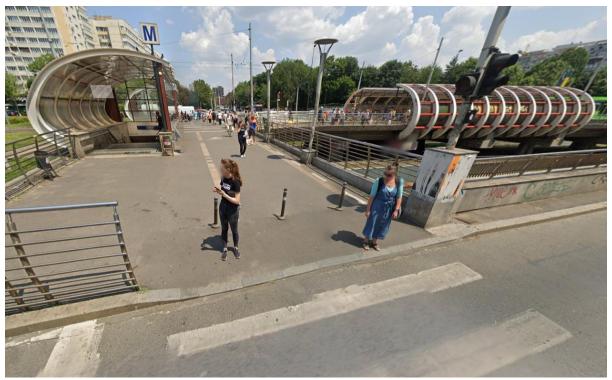


Figure 47. Obor Railway Station. Source: Google Maps

Data was collected between on 13/01/2025 at Obor Railway Station. A total of 92 interviewed participants shared 92 walking experiences related to 165 environmental determinants.

Who walks, why and how?

From the **92 pedestrians interviewed**, most were adults (95.7%), followed by older adults (3.3%) and children (1.1%). In addition, 52.2% were men and 47.8% women. Regarding their ability, most participants did not have any difficulty to move or interact with the environment (95.7%), while some had mild or moderate difficulty (4.4%). Finally, most participants were active pedestrians (88%) followed by inactive ones (12%).

Based on **their walk context**, 88% of participants were walking out of necessity, while 22% did it by choice. With regards to the walk purpose, 88% participants walked for transport, while 12% for leisure. Most participants were walking on their own (92.4%) compared to those walking with others (7.6%). Finally, all participants were familiar with the place (100%).

Which were the main walking experiences?

From the **92 walking experiences** collected, most were very positive (46.7%), followed by positive (23.9%), negative (15.2%), very negative (7.6%) and neutral (6.5%). Overall, positive and very positive experiences (70.6%) outnumbered negative and very negative ones (22.8%). When participants were asked to highlight one or more types of experiences, most referred to walking **comfort** (80.4%), with more comfortable and very comfortable experiences (63.5%) than uncomfortable and very uncomfortable ones (28.4%). Secondly, 41.3% of experiences were related to **enjoyment**, with more enjoyable and very enjoyable experiences (71.1%) than unenjoyable ones (29%). Finally, walking **safety** 













t tune of experience chared by participants (16.20/0/) with only cafe (22.20/) and

was the least frequent type of experience shared by participants (16.3%%), with only safe (33.3%) and very safe (46.7%) experiences, and no unsafe ones.

# What influenced walking experiences?

From the **165 environmental determinants** that influenced **walking experiences** in this study, the most frequent was footpath, included in 26.6% of all observations, followed by environmental quality (20.6%), street furniture (16.3), greenery (13.9%) and obstacles (13.3%). Participants related these determinants, and the other ones included in the study, to both **positive and negative experiences**. Overall, most determinants were related to more positive experiences, especially interest and people. With the exception of obstacles, which was related to more negative experiences. The most relevant determinants related to positive and very positive experiences were good footpath (20.6%), environmental quality (20%) and good street furniture (16.3%), while most negative and very negative experiences were related to obstacles (9.7%), bad footpath (3.6%) and poor environmental quality (0.6%).

Regarding **safety**, the most relevant determinants influencing safe and very safe experiences were good footpath (28%), good crossings (20%) and environmental quality (20%), while most unsafe experiences were related to bad footpath (8%) and obstacles (4%). Similarly for **comfort**, the most relevant determinants influencing comfortable and very comfortable experiences were good footpath (24.2%), environmental quality (18.5%) and street furniture (13.7%), while most uncomfortable and very uncomfortable experiences were related to obstacles (12.9%), bad footpath (4.8%) and poor environmental quality (0.8%). Finally for **enjoyment**, the most relevant determinants related to enjoyable and very enjoyable experiences were environmental quality (24.7%), street furniture (21.3%) and greenery (19.1%), while most unenjoyable and very unenjoyable experiences were related to obstacles (11.2%), bad footpath (2.2%) and poor environmental quality (1.1%).

# What to fix, improve and expand.

Different walking experiences by participants helped identify areas with better and worse walkability and their main reasons. There are positive, neutral and negative experiences all across the study area, which implies that it presents a mix of good, adequate and bad walkability, often related to common determinants. Positive (23.9%) and very positive (46.7%) experiences were mainly related to good footpath, good environmental quality, street furniture, greenery and good crossings. These were the determinants that most people praised when sharing safe, comfortable and enjoyable experiences. Areas with this type of positive experiences and quality should be expanded and promoted. On the other hand, participants shared many negative (15.2%) and very negative (7.6%) experiences related to obstacles, bad footpath, poor environmental quality, bad crossings and no street furniture. In order to reduce future negative experiences, these issues should be prioritised and fixed, replicating or implementing similar quality elements from the areas with more positive experiences. Finally, places with neutral experiences (6.5%) can be considered "just adequate" environments. While they do not present a priority to fix, small improvements in their most common determinants, such as footpath and minor obstacles may enable more positive and very positive experiences.

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# 3.5.1. Location of study area and observations

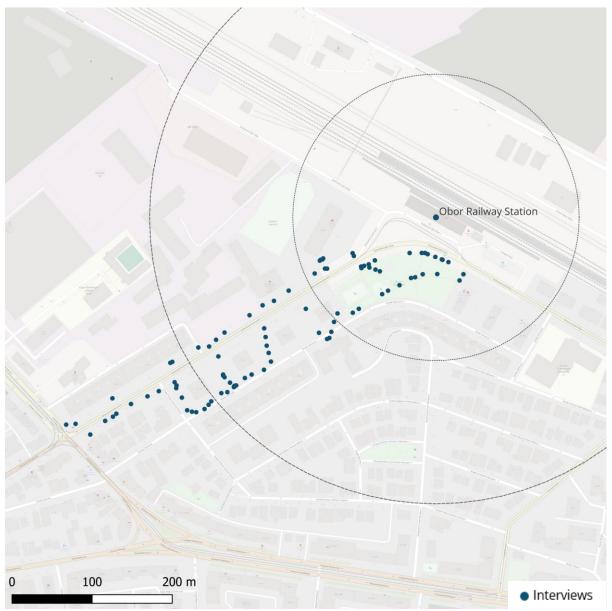


Figure 48. Observations from interviews and audits in Obor Railway Station.













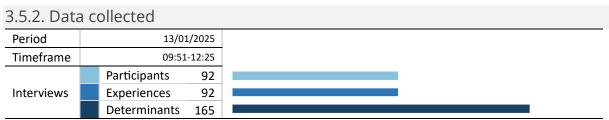


Table 57. Data collected in Obor Railway Station.

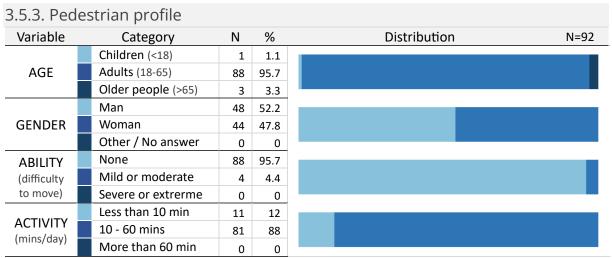


Table 58. Pedestrian profile in Obor Railway Station.

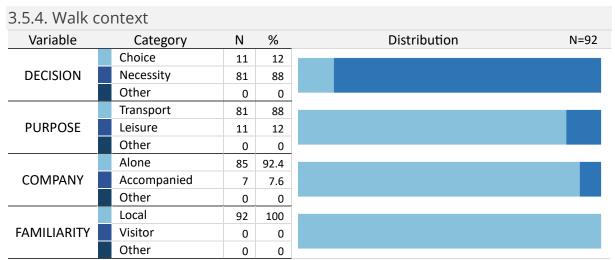


Table 59. Walk context in Obor Railway Station.











# 3.5.5. Walking experiences

EXPERIENCE	N	%	TOP-5 determinants	related to experience
Very positive	43	46.7	Negative	Positive
Positive	22	23.9	Obstacles	Footpath
Neutral	6	6.5	Footpath	Environmental quality
Negative	14	15.2	Environmental quality	Furniture
Very negative	7	7.6	-	Greenery
TOTAL	92	100	-	Crossing

Table 60. Walking experiences and top 5 determinants related to them, in Obor Railway Station.

SAFETY	N	%	TOP-5 determinar	nts related to safety
Very safe	5	33.3	Unsafe	Safe
Safe	7	46.7	Footpath	Footpath
Neutral	0	0	Obstacles	Crossing
Unsafe	3	20	-	Environmental quality
Very unsafe	0	0	-	Greenery
TOTAL	15	100	-	Obstacles

Table 61. Safety and top 5 determinants related to them, in Obor Railway Station.

COMFORT	N	%	TOP-5 determinan	ts related to comfort
Very comfortable	28	37.8	Uncomfortable	Comfortable
Comfortable	19	25.7	Obstacles	Footpath
Neutral	6	8.1	Footpath	Environmental quali
Uncomfortable	14	18.9	Environmental quality	Furniture
Very uncomfortable	7	9.5	-	Greenery
TOTAL	74	100	-	People

Table 62. Comforts and top 5 determinants related to them, in Obor Railway Station.

ENJOYMENT	N	%	TOP-5 determinant	s related to enjoymen
Very enjoyable	24	63.2	Unenjoyable	Enjoyable
Enjoyable	3	7.9	Obstacles	Environmental quali
Neutral	0	0	Footpath	Furniture
Unenjoyable	6	15.8	Environmental quality	Greenery
Very unenjoyable	5	13.2	-	Footpath
TOTAL	38	100	-	Interest

Table 63. Enjoyment and top 5 determinants related to them, in Obor Railway Station.

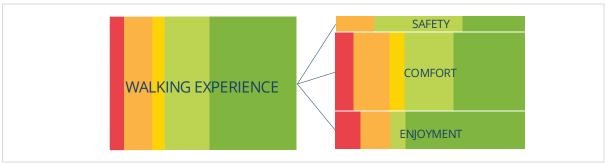


Figure 49. Share of positive and negative experiences and most frequent types, in Obor Railway Station.













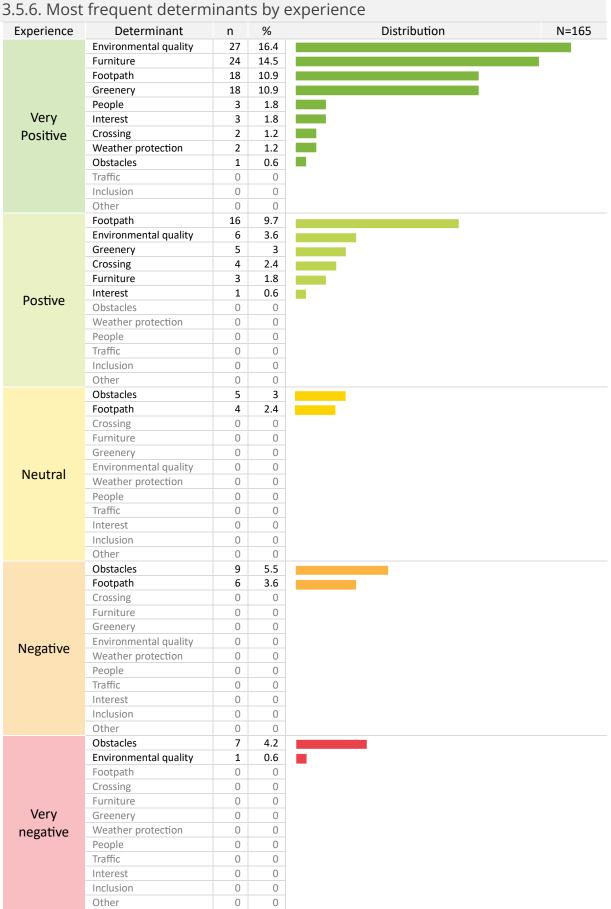


Table 64. Most frequent determinants by type of experience, in Obor Railway Station.













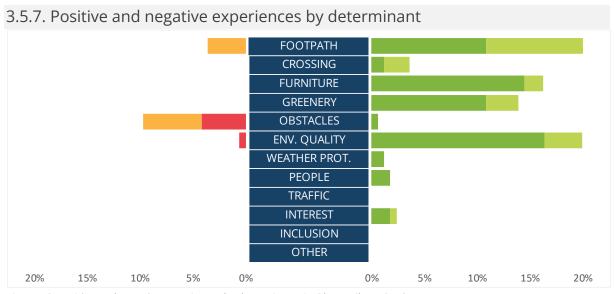


Figure 50. Positive and negative experiences by determinant, in Obor Railway Station.

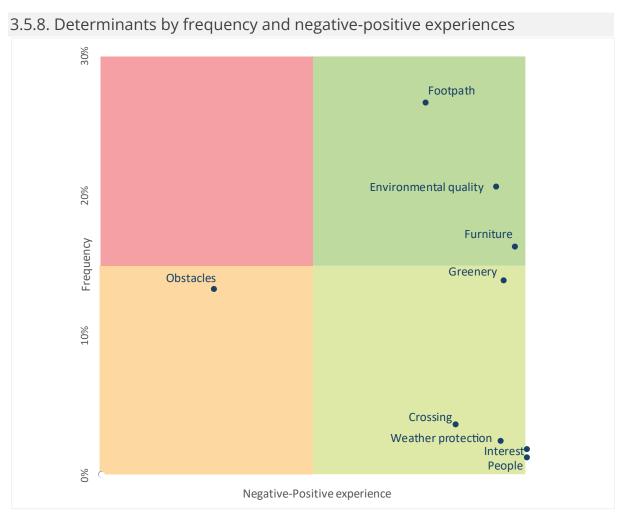


Figure 51. Determinants by frequency and negative-positive experiences, in Obor Railway Station.













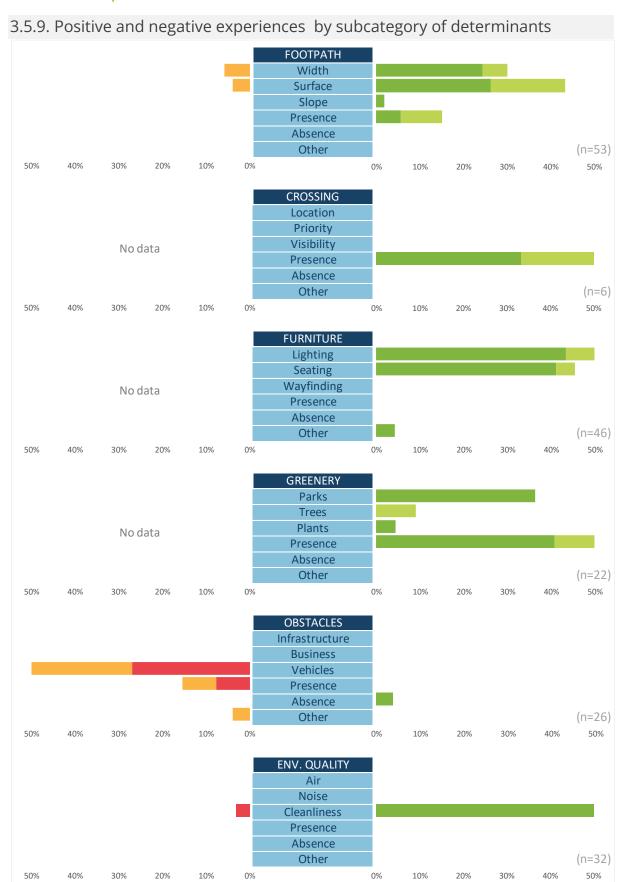


Figure 52. Positive and negative experiences related to subcategories of footpath, crossing, furniture, greenery and obstacles, in Obor Railway Station.













# **Obor Railway Station** WEATHER PROT.



Figure 53. Positive and negative experiences related to subcategories of weather protection, people, traffic, interest and inclusion, in Obor Railway Station.











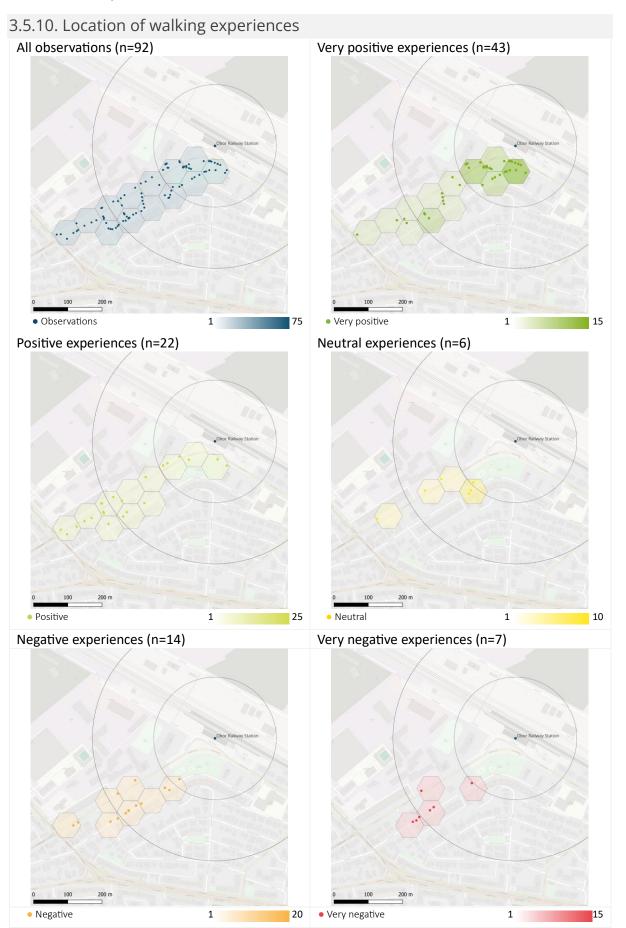


Figure 54. Location of observations and different experiences, in Obor Railway Station













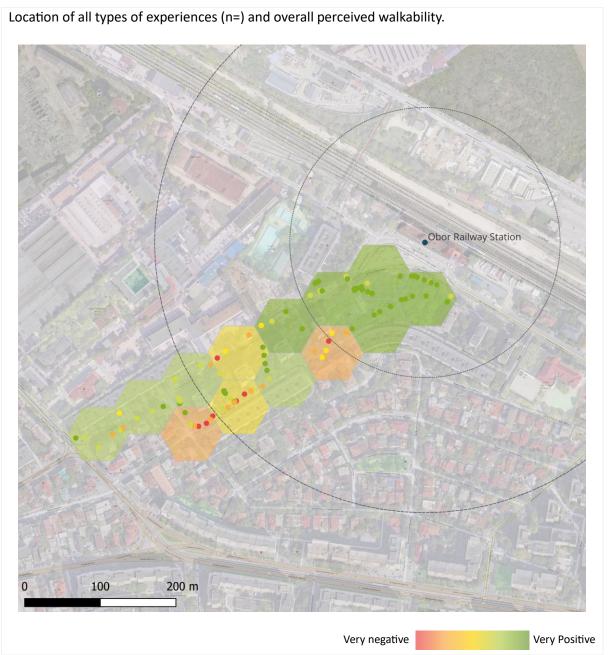


Figure 55. Location of all types of experiences and overall perceived walkability, in Obor Railway Station.













# 3.5.11. Images and comments from participants

# Very positive. Comfortable Good footpath and clean

Man, 36



Woman, 39, mild difficulty to walk

# Positive. Safe and comfortable



Man, 30

# $\label{thm:comfortable} \mbox{ Very negative. } \mbox{ Uncomfortable and unenjoyable }$



Man, 47

Figure 56. Images from the study area with comments from participants, in Obor Railway Station.



# Annex A: App use and Glossary

### 1. PEDESTRIAN PROFILE

Information about the people under study.

**1.1. AGE** The length of time that a person has lived<sup>1</sup>. Ask the participant: "How old are you?" and add the value accordingly.



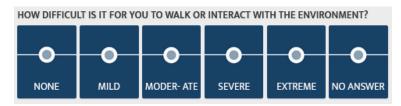
**1.2. GENDER** The collective attributes or traits associated with a particular sex, or determined as a result of one's sex. The state of being male or female as expressed by social or cultural distinctions and differences<sup>2</sup>.

Ask the participant: "What is your gender?" and select the icon accordingly.



**1.3. ABILITY** Based on the difficulty to walk or interact with the environment: Having difficulty means increased effort, discomfort or pain, slowness, and changes in the way you do the activity<sup>3</sup>.

Ask the participant: "Do you have any difficulty walking or interacting with the environment?" Tell them to choose from the scale: None / Mild / Moderate / Severe / Extreme, and select the icon accordingly.



<sup>&</sup>lt;sup>1</sup> Oxford English Dictionary (www.oed.com).

<sup>&</sup>lt;sup>2</sup> Oxford English Dictionary, Psychology and Sociology (www.oed.com).

<sup>&</sup>lt;sup>3</sup> Measuring Health and Disability: Manual for WHO Disability Assessment Schedule.



**1.4. ACTIVITY** The amount of time, in minutes, that a person normally walks a day.

Ask the participant: "How many minutes do you normally walk on a typical day? and select the icon accordingly.

"Typical day" means a day when the participant is engaged in their usual activities.



# 1.5. OTHER (Optional) Any other relevant information about the participant

Ask the participant any other relevant question related to your project (e.g. socioeconomic status, education, etc.) *and include it as an open comment in the textbox.* 



# 2. WALK CONTEXT

Information about the walk under study

**2.1. DECISION** Indicates whether participants walk by choice or out of necessity. Ask the participant: "Are you walking by choice or out of necessity?" and select the icon accordingly.

"By **choice**" means that walking is the preferred option, even if there were other alternatives. "Out of **necessity**" means that walking is the only (feasible or affordable) option. Also known as "captive pedestrians", due to personal or service constraints.



**2.2. PURPOSE** Indicates whether participants walk for transport or leisure.

Ask the participant: "Are you walking as a means of transport or as a leisure activity?" and select the icon accordingly.



"Transport" means that the main purpose of the walk is to access or reach a certain destination (within a specific time), such as commute to work or school on foot.

"Leisure activity" means that the main aim of walking is not to reach a certain destination, but to walk in itself, such as doing restorative or moderate physical activity through walking, socialising while walking, walking the dog or walking sightseeing.



**2.3. COMPANY** Indicates the number of other pedestrians walking with the participant. Ask the participant: "Are you walking alone or with others?" and select the icon accordingly. "Alone" means that the participant walks or use the public space on their own.

"With others" means that the participant walks accompanied with others, including carrying babies or walking dogs.



**2.4. FAMILIARITY** Indicates the close acquaintance or knowledge of the participant with the place.

Ask the participant: "Are you a local or visitor? Or "Are you familiar with this place?"" and select the icon accordingly.

"Local" means that the participant is familiar with the place.

"Visitors" means that the participant is not familiar with the place. They have never (or hardly ever) been in the place.



2.5. OTHER (Optional) Any other relevant information about the walk context

Ask the participant any other relevant question about the walk related to your project (e.g. need to carry heavy or bulky loads) *and include it as an open comment in the textbox.* 



### 3. WALK EXPERIENCE

Information about the participant's experience while walking at the place under study.

**3.1. WALKING EXPERIENCE** Indicates the rate of positive-negative intensity of the walking experience from the participant.

Ask the participant: "How is your walking experience in this place?" and select the icon based on the Likert scale: Very negative / Negative / Neutral / Positive / Very positive.



**3.2. TYPE OF EXPERIENCE** Participants can specify the most relevant type of walking experience by selecting one (or more) predefined categories: safety, comfort and enjoyment. Participants can also identify "other" types of experiences.

Ask the participant: "Is your (positive/negative) experience related to safety, comfort, enjoyment or other type of experience?" and select the icon(s) accordingly. If the participant identifies "other" experiences, add them as comments.



Experience related to "safety" means exposure or protection to risk, danger or injury. Primarily from traffic, crime or other hazards while walking, such as falls, extreme weather or pollution.

Experience related to "comfort" means ease or effort required to walk to certain destinations or use and interact with elements of the public space as a pedestrian.

Experience related to "enjoyment" means presence or absence of satisfaction, pleasure or content while walking and interacting with the elements and characteristics of the public space as a pedestrian.

"Other" experiences might include accessibility, attractiveness, vibrancy, etc.



### 4. ENVIRONMENTAL DETERMINANTS

Information about the elements and characteristics of the place under study that influenced walking experiences to participants.

**4.1. MAIN DETERMINANTS** Elements and characteristic of the place under study that influenced the participant's walking experience.

Ask the participant: *'What (elements and characteristics of this place) influenced your experience? and select the icon(s) accordingly.* 

FOOTPATH	Public space exclusively dedicated to pedestrians				
CROSSING	Specific part of the road where pedestrians have the right of way to cross				
FURNITURE	Public equipment provided to support pedestrians in the street				
GREENERY	Vegetation in public space				
OBSTACLES	The presence (or absence) of physical barriers on the footpath or				
ODSTACLES	crossings, which hinder, discourage or make it impossible to walk				
ENVIRONMENTAL QUALITY	The presence or absence of pollution in public space				
WEATHER PROTECTION	Equipment provided to mitigate adverse weather conditions in public space				
PEOPLE	The presence (or absence) of other people in public space and the way they interact and behave				
TRAFFIC	The presence (or absence) of traffic in public space and the way the behave				
INTEREST	The presence (or absence) of interesting things to access, see or experience in public space				
INCLUSION	The design and composition of public space so that it can be accessed, understood and used by all types of pedestrians, regardless their age, gender, ability or other personal characteristics and circumstances				

**4.2. DETERMINANTS** - **SUBCATEGORIES** (Optional) Further information about main determinants can be subdivided into different subcategories, if the participant identifies some specific characteristics, elements or typologies of a main determinant that are relevant for their walking experience.

Ask the participant: *'What about the (main determinant) influence your experience? and select the options accordingly.* 

FOOTPATH	Subcategory	Description
	WIDTH	The extent of the footpath from side to side
0	SURFACE	The uppermost part of the footpath
(i)	SLOPE	The steepness of the footpath
		Presence of continuous footpath
		Lack of continuous footpath
	OTHER	E.g. Design, maintenance, etc.



CROSSING	Subcategory	Description
	LOCATION	The designated place for pedestrians to cross the road
70 (IN	PRIORITY	The priority given to pedestrians on waiting and crossing time (compared to traffic)
11/11	VISIBILITY	The ability to see and be seen by traffic
	PRESENCE	Presence of designated crossing
	ABSENCE	Lack of designated crossing
	OTHER	E.g. Raised crossings, pedestrian island, etc.

FURNITURE	Subcategory	Description
	LIGHTING	The provision of lighting in public space
	SEATING	The provision of seats in public space
	WAYFINDING	The provision of information to navigate through public space and reach destinations
<del>  </del>	PRESENCE Presence of	Presence of street furniture
	ABSENCE	Absence of street furniture
	OTHER	E.g. Public fountain, public toilets, bins, etc.

GREENERY	Subcategory	Description
	PARKS	Public green spaces
	TREES	Trees in public spaces outside parks and gardens
	PLANTS	Isolated or ground level plants in public space
	PRESENCE Presence	Presence of vegetation
	ABSENCE	Lack of vegetation
	OTHER	E.g. Vertical gardens, roof gardens, etc.

OBSTACLES	Subcategory	Description
	MISPLACED EQUIPMENT	Street furniture or infrastructure blocking the footpath
$\wedge$	BUSINESS ACTIVITIES	Business and commerce equipment placed on the footpath
	PARKED VEHICLES	Parked vehicles blocking the footpath or crossings
	PRESENCE	Presence of obstacles
	ABSENCE	Lack of obstacles
	OTHER	E.g. Bulky waste, building protrusions, etc.



ENVIRONMENTAL QUALITY	Subcategory	Description
	AIR QUALITY	The level of air pollution in public space
	NOISE QUALITY	The level of noise pollution in public space
. /	CLEANLINESS	The state or quality of being clean or well kept
	PRESENCE	Presence of pollution
* ***	ABSENCE	Lack of pollution
	OTHER	E.g. Bad odour, construction dust, etc.

WEATHER PROTECTION	Subcategory	Description
	SHADE	Public equipment to block sunlight and heat
	SHELTER	Public equipment to provide shield from precipitation and wind
	DRAINAGE	Infrastructure for dispersing rain water in public space
J	PRESENCE	Presence of protection from weather
	ABSENCE	Lack of protection from weather
	OTHER	E.g. Misting systems, air conditioner, etc.

PEOPLE	Subcategory	Description
外头外	AMOUNT	The amount of other people in public space
	BEHAVIOUR	The way other people act in public space
	INTERACTION	Social exchange between people in public space (including visual contact)
	PRESENCE	Presence of people in public space
	ABSENCE	Lack of people in public pace

TRAFFIC	Subcategory	Description
	VOLUME	The amount of traffic in public space
	SPEED	The distance traffic moves per unit of time, often in km/h or mph
	DRIVING BEHAVIOUR	The way drivers interact with other road users and obey traffic laws
	PRESENCE	Presence of traffic
	ABSENCE	Lack of traffic
	OTHER	E.g. E-scooters, etc.



INTEREST	Subcategory	Description
	AMBIENCE	Socioeconomic and cultural activities in public space
	SCENERY	Visual aesthetic of the public space and views
	DESTINATIONS	Places that pedestrians want to visit
	PRESENCE	Presence of interest
	ABSENCE	Lack of interest
	OTHER	E.g. Live street music, street art, etc.

INCLUSION	Subcategory	Description
	MOBILITY AID	Equipment to provide support to pedestrians with reduced or assisted mobility
	VISUAL & HEARING AID	Equipment to provide support to pedestrians with visual or hearing impairment
	MENTAL AID	Equipment to provide support to pedestrians with mental disorders
	PRESENCE	Presence of supporting aids
	ABSENCE	Lack of suporting aids